

# ADAPTIVE APPROACH FOR JOINING AND SUBMISSIVE VIEW OF DATA IN DATA WAREHOUSE USING ETL

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## Abstract

Data warehouses have emerged as a new business intelligence paradigm where data store and maintain in concurrent. The modifications are required in the implementation of Extract Transform Load (ETL) operations which now need to be executed in an online fashion. The adaptive approach takes two phases. The Extraction phase and the joining phase. The Extraction phase recognition of the subset of source data that should be selected. The joining phase is accountable for producing join results if the two sources are adequate. Both phases of the process are associated and its bring into being highly aggregated data. Real time based data distributed and stored in the data warehouse. Now a day process on streaming warehouses has give attention to on speeding up the Extract-Transform-Load. To improve the performance and efficiency of join operation in active data warehouse, in this paper we proposed to adaptive approach for joining a continuous stream.

Key words : ETL, stream, Relation, join operation, Hash function

## 1.Introduction

Data warehouse collect data from several source .Data collections have occur huge problem .such as data received from the operational sources affected from quality problem. Data information. update continuously based on the user with up to date. An important operation in data integration is the transformation of the source data to a required format. The software processes that facilitate the population of the data warehouse are commonly known as Extraction-Transformation-Loading (ETL) processes.

ETL processes are responsible for the extraction of the appropriate data from the sources, and the transformation of the source data and the computation of new values in order to obey the structure of the data warehouse relation to which they are targeted, and the isolation and cleansing of problematic tuples, and the loading of the cleansed, transformed data to the appropriate relation in the warehouse, along with the refreshment of its accompanying indexes and materialized views.

The ETL process is not a one-time event. As data sources change the data warehouse will periodically updated. The ETL processes must be designed for ease of modification. In join operation, not consider the frequency of stream tuples, and does not need an index structure on the master data. This paper proposed to adaptive approach for joining a continuous stream.

The goal of a streaming[1] storage is to propagate new data across all the relevant tables and views fast as feasible. New data are loaded, the application and trigger defined on the warehouse can take instant action. ETL process is the synthesis of individual tasks that perform extraction, transformation, cleaning or loading of data in an execution graph also referred to as a workflow. Due to the nature of the design and the user interface of ETL tools, an ETL process is accompanied by a plan that is to be executed.

Data warehouses are evolving to “active” or “live” data producers for their users, as they are starting to resemble, operate, and react as independent operational systems. The freshness is determined on a scale of minutes of delay and not of hours or a whole day. As a result, the traditional ETL processes are changing and the notion of “real-time” or “near real-time” is getting into the game. Less data are moving from the source towards the data warehouse, more frequently, and at a faster rate.

The remainder of this paper is organized as follows: In Chapter 2, we present literature review. In Chapter 3, we describe the system model .The Process based algorithm described in chapter 4. Finally, we conclude this paper in Chapter 5.

## 2.Literatue Review

In this chapter, we present an overview of an active data warehouse. An active data warehouse is a data warehouse which could be used for decision-making purpose and the multi-join operation in active data warehouse is a complex problem. To overcome the issues, many researchers have developed a technique for multi-join operation. Using a lattice of double indices, [1] presented a multi-join operation in active data warehouse. The double index will be splitted into connect buckets of parallel categories from the two relations. The algorithm next connects buckets with parallel keys to construct joined buckets. This will direct at the end to a absolute connect index of the two relations without essentially joining the genuine relations.

Combinatorial queries [2] require the instantaneous fulfillment of arithmetic limitations on three or more attributes from numerous relations for a proficient multi-join operation. By using active data warehouses, the modification made in the data using streams is done by scalable [4] scheduling of streaming data streams. Active Data Warehousing has materialized as an substitute to conservative warehousing, so the requirement for on-line warehouse refreshment establishes numerous challenges in the accomplishment of data warehouse transformations, propose a [5] specialized join algorithm, , that gives back for the dissimilarity in the access cost of the two join inputs. For stream joining queries, the consumption of memory should be low and the join processing is also be done on uncertain data streams [10]

## 3.System Model

ETL Process implementation will be done by using join operation to overcome transfer rate and memory related issues. Inputs are accessed continuously and grouped together in order to generate the results of the join. Generally nature of ETL process is receives valid information from different sources, then organize those data in some common format for decision making. Related these concept ETL Process proceed using multiple stream join operation to overcome process rate and memory related issues.

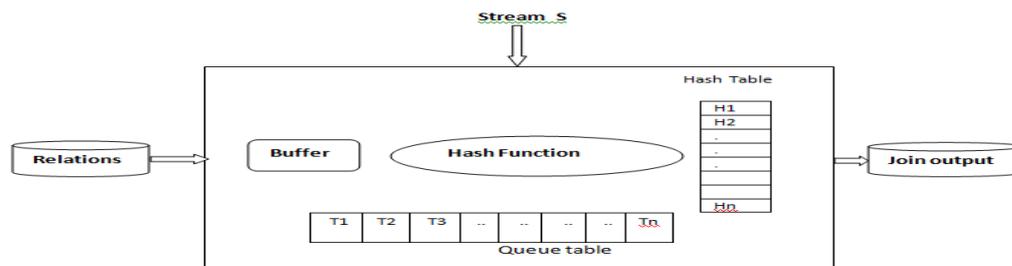


Figure .1.

First step join operation based extract the data from different sources. Some data has to processed in real-time fashion and remaining in off-line fashion i.e convention way. Maintain all source in the form of table, whose data is to be loaded in real-time and off-line manner with priority.

Next step, a specialized join algorithm used for ETL transformation. That joins a fast update stream with a large disk resident relation under the statement of restricted memory.ETL are key processes for the extract, transform and load data in data warehouse.

The main components of Fig(1) are Hash table,a Queue Table. While the stream S and the direct relation R are the inputs. In our algorithm ,we assume that R has an input with the join attribute as the key. The stream is consider as the input. The algorithm maintain stream tuples in hash table. The hash table contain the remaining stream tuples and its attributes stored in Queue. In addition stream tuples in a queue will be deleted after storing in Hash table.

The specialized join contain one part of buffer, then algorithm does the operation of hash join. Store tuple in hash table from the disk buffer. If match occur the algorithm produce stream tuples as an output. The tuple in deleted from the hash table and the queue.Agorithm always maintain m of deleted tuples. After execution of the buffer the algorithm read m new tuple from the stream buffer. Store them in hash table and its attribute in queue.

Important goal of ETL is that it is a time consuming process and each step is dependent on other step. If extraction takes lot of time to extract source1 and soure2 data then transformation and loading based on join operation with time consuming processes. Main focus of work is to construct and load source data that has to be extracted that results in minimizing the time required by extraction, transformation and loading processes. Data transformation is a basic process in application scenarios concerning integration of data and migration of legacy data also data cleansing or data scrubbing, and extraction transformation loading procedures. Transformation and loading are done with the help of oracle warehouse builder.

ETL processing time designed based on the adding up of extraction time and transformation time also loading time. By utilizing our technique now calculate the total time taken by ETL process to finish its job. Two way of techniques , first analyse which source table data has to be treated in real-time manner and which source table data has to be treated in conventional manner. Multiple stream join processing, We examine the use of tuple coming loose in order to survive with an update arrival rate that exceeds the service rate of Multiple join under the allotted memory.

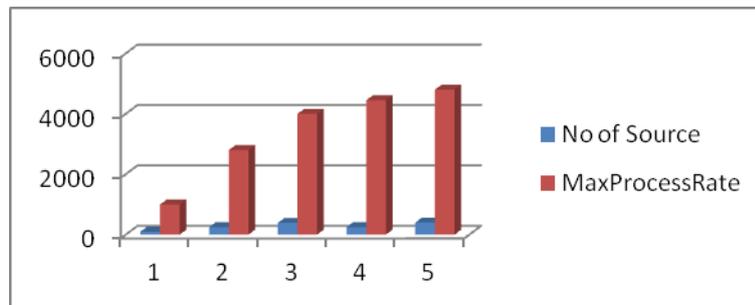
#### 4.Performance Evaluation

The performance ETL based join operation in data warehouse is measured Data retrieval , Efficiency of join operation , Scalability .

No of source	Memory	ProcessRate
100	200	1000
250	300	2800
390	2000	4000
250	1000	4450
400	1500	3500

Table.1.Number of source Vs Maximum Process Rate

Table 1 Described the number of source arrival in the process and maximum rate of the ETL process. Based on this one its produced the following performance.



#### 5.Conclusion

In this paper, we focus accurately associates memory consumption with the incoming stream rate. We have consider an operation that is commonly encountered in the context of active data warehousing, the join between a fast stream of source updates and a based on the multiple relation under the constraint of limited memory. The benefits of the proposed model for adaptive approach for joining a continuous stream, increase data retrieval and produce Efficiency of join operation. Scalability levels also improved.

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