

# A NOVEL CLASSIFICATION APPROACH OF TRAVEL REVIEW DATASET BASED ON ENTERTAINMENT

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## Abstract

Recommender systems are evolving as an essential part of every industry with no exception to travel and tourism segment. Considering the exponential increase in social media usage and huge volume of data being generated through this channel, it can be considered as a vital source of input data for modern recommender systems. This in turn resulted in the need of efficient and effective mechanisms for contextualized information retrieval. Traditional recommender systems adopt collaborative filtering techniques to deal with social context. However they turn out to be computational intensive and thereby less scalable with internet and social media as input channel. A possible solution is to adopt clustering techniques to limit the data to be considered for recommendation process. In tourism context, based on social media interactions like reviews, forums, blogs, feedbacks, etc. travelers can be clustered to form different interest groups. This experimental analysis aims at comparing key clustering algorithms with the aim of finding an optimal option that can be adopted in tourism domain by applying social media datasets from travel and tourism context

**Keywords: Recommender Systems, Clustering Algorithms, Travel and Tourism, Cluster Evaluation**

## I INTRODUCTION

In this section presents introduction of this research work. In end user perspective, travel and tourism is mostly explorative in nature and repetitive travels to same locations are minimal. So, travelers have to take decisions regarding their destinations and associated facilities to be consumed without adequate prior or personal knowledge. The best option available is to leverage social media and internet, but the amount of time required to extract relevant information is too high. Tourism recommenders are the best solutions in this scenario. Recommender systems helps in terms of automated filtering, processing, personalization and contextualization of the huge volume of data that is available and growing on a daily basis on the internet and the social media.

In this paper presents section 2 of this paper explains the detail on the related works. In section 3 presents the materials and methods adopted and section 4 presents the details of the experiments and discussions. Finally section 5 concludes the paper by sharing our inferences and future plans.

## II RELATED WORKS

In this section presents focuses the related works of this research work. A. Clustering in machine learning world is an unsupervised approach of grouping a set of entities together so that the entities in one group are more similar to each other than to the entities in another group. Unsupervised learning is applied while there is input data, but there is no corresponding output

variables associated with it. Its goal is to understand and model the underlying distribution of data so as to learn more about it. Clustering has various applications like market segmentation for targeted advertisements and promotional offers, grouping of web contents in a search engines, text summarization, biological applications, astronomy, etc. Clustering reveals natural and meaningful groups among available data. Clustering algorithms aims to achieve highest intra-cluster similarity and least inter-cluster similarity. The concept of distance measure is used to calculate the similarity between objects. When the distance measure between two entities is very less, they are considered as similar. Based on the data under consideration appropriate distance measure can be

chosen for clustering. A few of the most common distance measures include Euclidean, Manhattan, Cosine, Jaccard and Minkowski distances.

Clustering Algorithms can be generally categorized into three groups – partitioning [4], hierarchical and density based clustering. Partitioning clustering is used to categorize observations within a dataset based on their similarity. In this approach, the user has to identify the optimal count of clusters for the dataset in consideration and it need to be mentioned to the algorithm. The common partitioning clustering algorithms are k-means clustering [5][6], k-medoids clustering which is also known as Partitioning Around Medoids (PAM) [7][8], Clustering for Large Applications (CLARA) [8][9][10] .

### III MATERIALS AND METHODS

In this section presents the materials and methods of this research work. Reviews on destinations in 10 categories mentioned across East Asia. and average rating is used. This data set is populated by capturing user ratings from Google reviews. In this research work has implemented in Weka3.8.3. version.

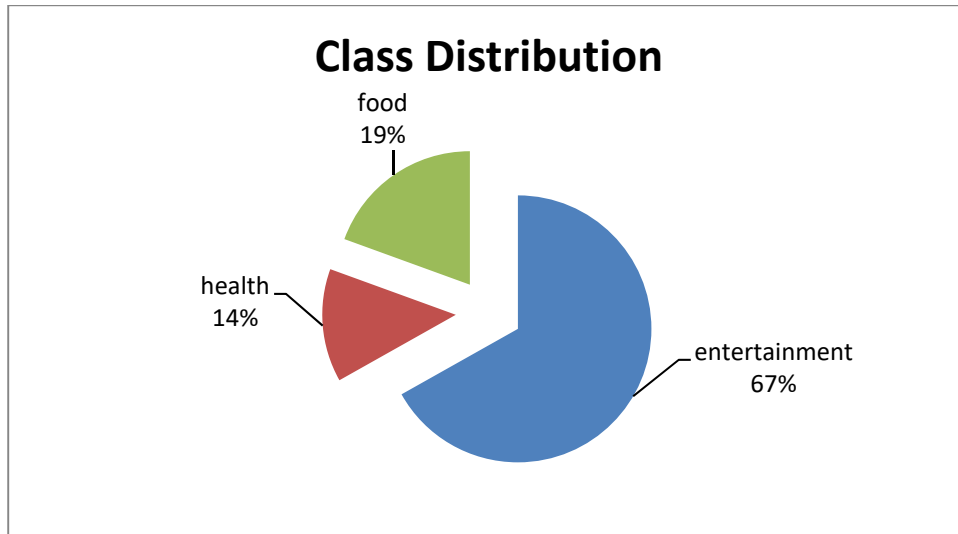
#### Dataset Description

Reviews on attractions from 24 categories across Europe are considered. Google user rating ranges from 1 to 5 and average user rating per category is calculated. Each traveler rating is mapped as Excellent(4), Very Good(3), Average(2), Poor(1), and Terrible(0)

S.No	Attribute Name
1	Unique user id
2	Average ratings on churches
3	Average ratings on resorts
4	Average ratings on beaches
5	Average ratings on parks
6	Average ratings on theatres
7	Average ratings on museums
8	Average ratings on malls
9	Average ratings on zoo
10	Average ratings on restaurants
11	Average ratings on pubs/bars
12	Average ratings on local services
13	Average ratings on burger/pizza shops
14	Average ratings on hotels/other lodgings
15	Average ratings on juice bars
16	Average ratings on art galleries
17	Average ratings on dance clubs
18	Average ratings on swimming pools
19	Average ratings on gyms
20	Average ratings on bakeries
21	Average ratings on beauty & spas
22	Average ratings on cafes
23	Average ratings on view points
24	Average ratings on monuments
25	Average ratings on gardens

#### IV RESULTS AND DISCUSSIONS

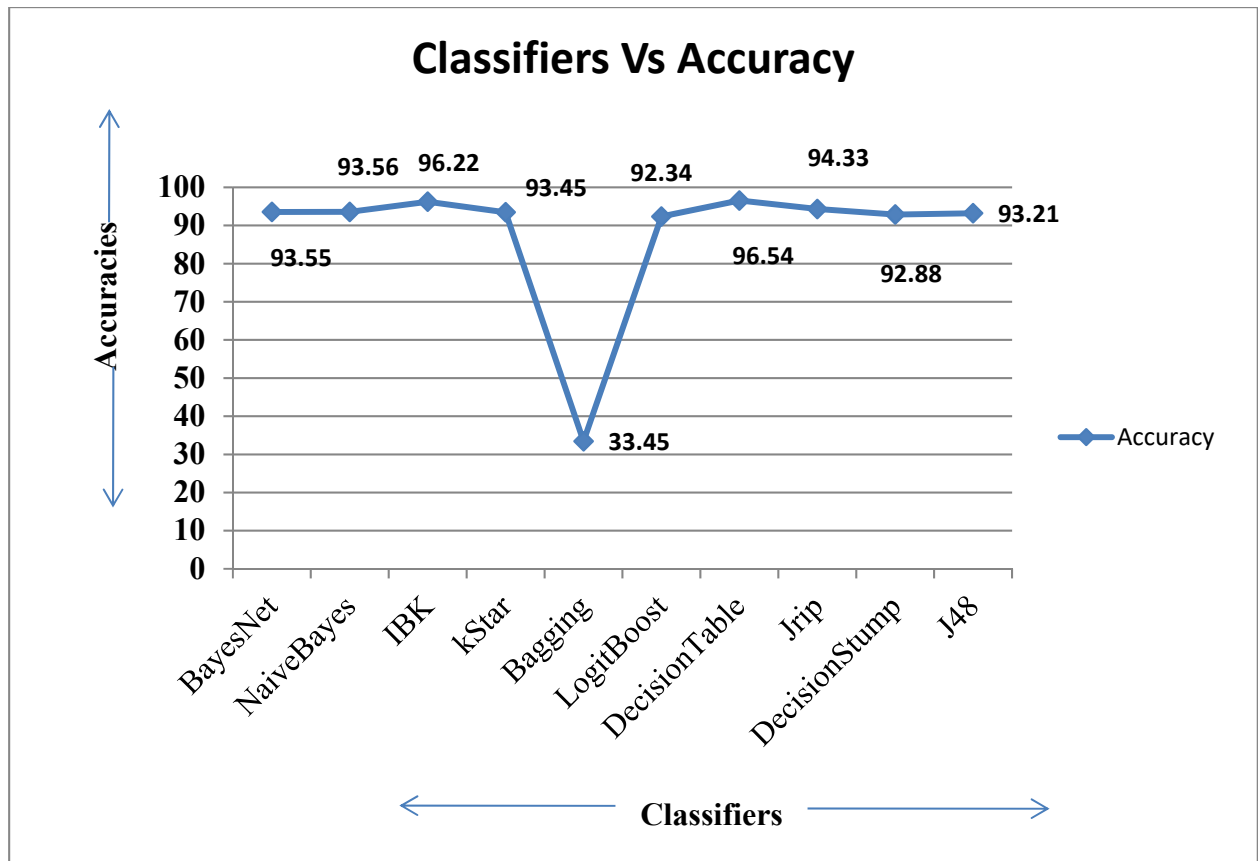
In this section focuses the results and discussions of this research work. The multi class has categorized in three namely food has 19%, health has 14% and entertainment has 67%.



In Bayes classifier, BayesNet accuracy was 95.45% and NaiveBayes accuracy was 95.50%. In Lazy classifier, IBK(K Nearest Neighbor) accuracy was 95.14% and KStar accuracy was 92.14%. In Meta classifier, Bagging accuracy was 36.40% and LogitBoost accuracy was 95.56%. In Rules classifier, Decision Table accuracy was 95.65% and JRip accuracy was 95.66%. In Trees classifier, DecisionStump accuracy was 96.65% and J48 accuracy was 95.67%.

**Table 1: Various Classifications with accuracy**

S.No	Category of the Classifier	Name of the Classifier	Accuracy
1	Bayes	BayesNet	95.45%
2		NaiveBayes	95.50%
3	Lazy	IBK	95.14%
4		kStar	92.14%
5	Meta	Bagging	36.40%
6		zLogitBoost	95.56%
7	Rules	DecisionTable	95.65%
8		Jrip	95.66%
9	Trees	DecisionStump	96.65%
10		J48	95.67%



### V CONCLUSION

Finally this work concludes that Clustering can help to propose most relevant solutions to customers based on their profiles. Any information that reflects customer traits can become an input to clustering process. In this work, we considered user reviews, feedbacks and rating information captured from forums and social media. However travel managers have diverse opportunities to capture user traits and interests by tracking the types of queries coming to them, taking direct feedback via questionnaires or surveys, keeping track of the user transactions and monitoring the reviews on travel forums and portals. Depending on the data volume and data distribution pattern in consideration, they can adopt appropriate clustering algorithms to segment their customer base so that targeted marketing strategy and/or travel solutions can be offered.

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