

# HANET: A REMOTE SENSING AIRBORNE ARCHITECTURE FOR MULTI-FUNCTION ADHOC NETWORKS USING SDN.

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**Abstract – Proliferation and advancements for electronic wireless technologies have converged and motivated many researchers to evaluate and design a more scalable, reliable, and secure Ad-hoc network for ordinary civilians. Incorporating wireless technologies in a network always caters to human's life more conveniently, relaxing, and self-driven, where human intervention is challenging and overwhelming. However, available Ad-hoc networks are very rigid, limited to changes, and tough to manage, which doesn't allow flexibility, scalability, security, and performance in many aspects. To address said issues, we have proposed a new promising Ad-hoc network called HANET aim to support scalability and programmability. The primary goal of this model is to maintain the multi-domains state of technologies while acting as a middleware for applications such as battlefield, emergency search, and rescue, border patrol, surgical strike, agriculture monitoring, disaster warning, patient monitoring, and many more. The proposed paradigm targets to reduce the general cost for these applications and customize as per user convenience. The principle architecture and design characteristics of this paradigm have been discussed in the next session of this paper. This model motivates and contributes too many other aspects of the Ad-hoc network. This architecture incorporates the efforts of Airborne (AN) for route discovery and SDN to extended Ad-hoc networks from any corner.**

**Keywords:** HANET, SDN, WSN, FUZZY, Ecosystem.

## 1. INTRODUCTION

In the era of sensors and wireless communication, terrestrial and airborne communication has become more potency. The evolution of SDN arises to a howling leap, helps defense and other private agencies in a cascade manner. SDN is the hope for any network to re-architect communication and methodology. We also treat the controller as a NOS network operating system. Hence can define the dynamics of the controller, which take precise information inside the network, for example, routes, bandwidth, jitter, and delay to provide a suitable path. Aspects of UAV [1] can be pinpoint as hunter-killer surveillance missions, commercial use, delivery of medicines in the battlefield, and aerial photography.

Similarly, the performance of the wireless sensor network and Adhoc network primarily depend upon the movement of nodes and its parameters associated with the longevity of the connection. One of the critical elements used to enhance the scalability and flexibility in the terrestrial and sky network is by using UAV or RPA drones, such as MQ-9 reaper, DJI Phantom, AltiGator, Tadiran Mastiff first flew in 1973[2]. In paper [3], author Yong Zeng proposed a new promising way to integrate 5G with the UAV network. This author added a tutorial review on areal UAV communication to address critical issues such as LOS dominant, GT [Ground Terminals] and Sky channel interference, quality of service, and SWAP [size, weight, and power] limitation in UAV device. In the desired process of tackling the inherent terrestrial challenges, Software Defined Networking has integrated with small UAVs. FANET recall that it is a particular form of MANET & VANET[4] with high Mobility and low flight z autonomy. FANET, however, inherent problems like small flying duration and unproductive routing protocol[5]. However, since now, no adequate routing protocol has been proposed for such

a network. Breakthrough in communication technologies has led to adopts Ad-hoc networks for many applications. Commercial domains required state of the art technologies to enhance quality, productivity, and precision in operations.

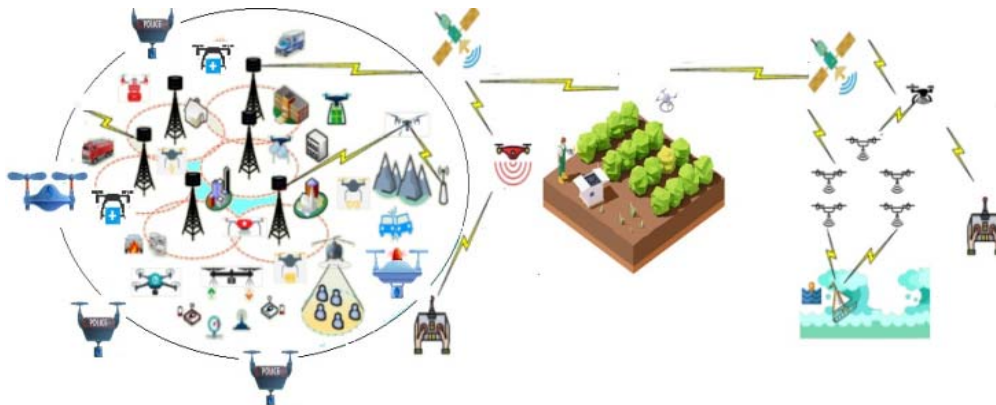


Figure 1.1 HANET Ecosystems, Networks for Advance Communication

For real-time communication and data gathering from the sensing field, using RPA is a promising and cemented solution for many problems. However, it also incorporates many inherent challenges, as discussed[6]. To maintain law and order, many countries such as the United States introduce the Federal Aviation Administration (FAA) for users to deploy autonomous aircraft, also must compliance under section 333 with a valid certificate of Authorization from the competent authority. Ideally, no positive regulation due to legal and liability Issues with RPA topology. Many software tools are emerging in the market for modeling and simulation to estimate performance. The software integrates many aspects required to simulate the algorithms and estimate the working of the various proposed protocols. In this paper, we have introduced a HANET (Hybrid Adhoc Network) designed by blending any network when demanded. The need for routing in the UAV network goes far from the scope of the VANET and MANET network.

## 2. Network Open Issues in Adhoc Network

MANET, VANET, WANET, FANET have open access issues to discuss before implementing **HANET**. In this category, we calm all the possible problems that have not been addressed with a promising solution for the designate network.

TABLE I OPEN ISSUES IN ADHOC NETWORK

<i>ADHOC NETWORK</i>	<i>COMMUNICATION DEVICE</i>	<i>NETWORK LIMITATION</i>	<i>OPEN ISSUES</i>
<b>MANET</b>	Laptop	Mobility Problem	Merging existing models
	Mobile	QoS	
	Palmtop	Hybrid connectivity Limited Mobility	
<b>VANET</b>	Vehicle2Vehicle communication	Standards Hybrid connectivity High Mobility	Merging existing models
<b>FANET</b>	UAV (Unmanned Aerial Vehicles)	Standards Standard Mobility model	Merging existing models.
	RPA (Remotely Piloted Aircraft)	Security QoS	Limited to civil applications
		Standards	
		Hybrid connectivity	
		High Mobility	
		Adequate wireless technology	

<b>WANET</b>	Desktop Mobile device	Hybrid connectivity IPv6 capability. Dynamic Routing protocols Security	Merging existing models
<b>HANET</b>	Terrestrial to airborne Any device with few connectivity standards	Standards IPv6 capability. LOS Reliability. Dynamic Routing protocols Middleware MAC Protocol	Smart AI Controller Resilience Backup connectivity in case of system failure

### 3. Motivation and Objective

**Motivation:** 1) In India, scarcity in food supply for humans' survival, although 70% of the land has been cultivated and soon expected that till 2030 the population will be more than 1.5-2 billion people around the country that required advanced techniques for hassle-free farming. 2) A pandemic situation as Covid-19, we have seen a considerable life risk of Doctors, nurses, and medical staff to get engages near to the patient; using IOT based remote sensors, or robots it is possible to retrieve and perform the precise information and operation respectively to avoid such danger.

**Objective:** Our objective is to design a holistic Architecture and propose a route discovery protocol using FUZZY for multi-function Adhoc network, HANET ecosystems. This paper aim's at accomplishing the following:

1. HANET, Architecture.
2. SDN controller [open source].
3. Fuzzy, Approach.

It aims to address the applications trailing to the agriculture and medical field during a pandemic; this research serves art for Productive cultivation and precision monitoring, respectively.

### 4. HANET Architecture

UAV and sensor node plays a significant role in the deployment of such a model as both are used to serve the designate task.

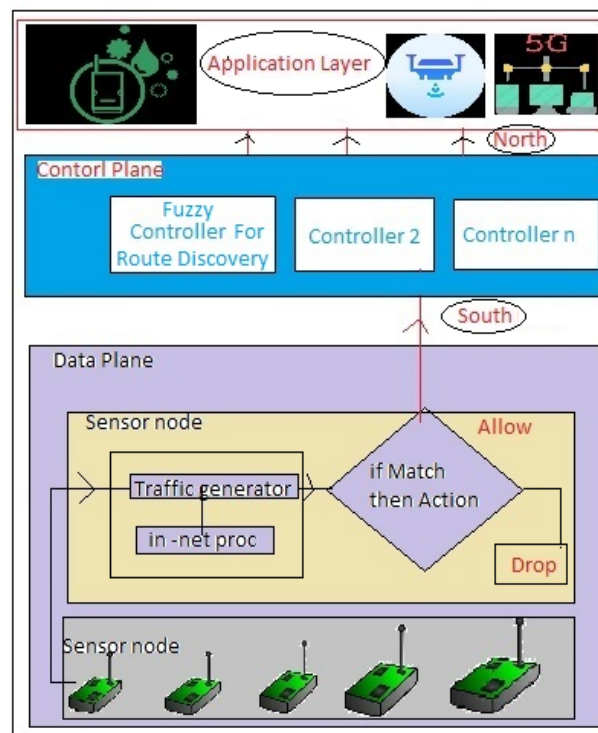


Figure 1.2 Architecture for Advance Communication in HANET

Sensors are implemented to obtain the physical surrounding environment pertaining to applications, where UAVs have combined with WSN for better performance. UAV act as a mobile sink for transferring information more conveniently. Such a model helps in longevity as well as QoS in the sensor network. In addition to this, SDN is the emerging model to extend the existing working principle of any Adhoc network in a cascading manner.

## 5. Literature Survey

Y. B. Ko and N. H. Vaidya [7] introduced LAR consisting of two zones: request and expected. The proposed model results in high mitigation of routing overheads in the search area compared to algorithms not using LAR.

Hyunbum Kima, Jalel Ben-Othmanb, Paolo Bellavistac [8] introduced a framework for creating a collision-free reinforced barrier in the UAV network that involved the guarantee detection of intrusion. In addition to this author proposed a method to minimize the total movement distance of UAV using a zone-based novel approach.

D. Orfanus, E. Pignaton, and F. Eliassen[9] proposed a self-organizing paradigm for military UAV relay network; the UAV relay network incorporates networking with the backend C2 network. The objective is to maximized physical connectivity among UAVs, maximized the coverage, i.e., the distance among the UAV, and lastly, minimized the number of UAVs deployed. Bryan Kate Jason Waterman, Harvard University [10] proposed a simbeecotic framework gear towards modeling swarms of MAV (micro aerial vehicle), expound that simbeecotic incorporate an adequate level of fidelity to evaluate prototype model while maintaining the capability to test at scale.

In Paper [11], author Yi Wei examines dynamic mission planning in a multi-UAV network. In order to maintain the collaboration and coordination between multi-UAV, a new centralized controller is proposed based on DDDAS dynamics to the changing nature of the topology or environment. However, the central controller is similar to Base Station designed to the assigned task to UAV. To get the status inquiry, these central controllers send status Messages to the UAV device in a periodic interval. The central controller has a significant role element to play in this network.

In Paper PanGU[12], a software-defined network for wireless Sensor Network enables a centralized control while promising to preserve the flexibility and ad-hoc routing. Proposed routing is designed upon the OR opportunity routing stack. PanGU is developed to improve the performance of WSN and maintain the ad-hoc nature in the network.

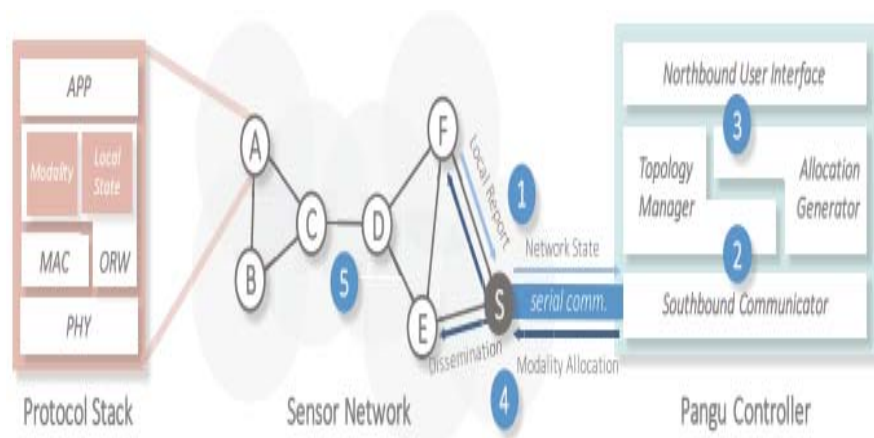


Figure1.4 SDN architecture For WSN using PanGU[12]

In FUSN [1], author R. kirichek described a method of interaction between terrestrial and UAV networks to mitigate the difference between the ad-hoc characteristics of both terrestrial and UAV nodes. It was proposed to use the secondary nodes to overcome the routing functions using the SDN controller, where FUSN Flying ubiquitous sensor network-based Software Adhoc network is specially designed to reduce the total routing traffic. In this architecture, UAV-enabled SDN Based network management software-defined network controller is proposed.

A Fuzzy System Approach with QoE/QoS Guarantee [13] author Jorge Souza proposed a routing protocol based on the Fuzzy system with an object to discover high flight autonomy, low Mobility, and better RSSI. However, the level of Mobility is a concern with speed and depends on three linguistic values low speed (0 to 5 m/s), Average Speed (4 to 13 m/s), and High Speed greater than 11m/s. similarly, other significant metrics is flight autonomy linked to battery divided into three linguistics level, (0 to 10min) low range, (10 to 20min) Average range, above 20 min High range.

Whereas the last significant metric is signal quality denoted by RSSI (dbi) ranging to Low RSSI (-125.1 to -102.1 dbi), an average value is (-111.1 to 63.1 dbi,) and more significant than (-71.1 dbi) is higher RSSI. In this paper, the author proposed an adaptive routing protocol for FANET using fuzzy logic and later compared with AODV and OLSR protocols, using Gaussian Fuzzifier to reduce the input variable[13]. This type of interaction, as shown in figure 1.5, explains that the need for UAV for WSN, where approachability not feasible. Results showcase that the FANET adaptive routing protocol performed almost 300time better than AODV and OLSR protocols.

In paper [14], author A. Kakamoukas et al. examine the extensive review of Flying ad-hoc routing protocols and analytical study of available routing protocols best suites in agriculture applications for farmers to customized inputs to produce quality and productive crops. However, these communications classified technology-based routing into three categories: 1) Proactive 2) Reactive 3) Hybrid, where Destination Sequenced Distance Vector (DSDV) is a proactive routing protocol (OLSR) is also proactive and table-driven based on Link State Routing (LSR) protocols. In paper [15], OLSR is more favorable to the application, where a long delay in transmitting the data packet would not be acceptable.

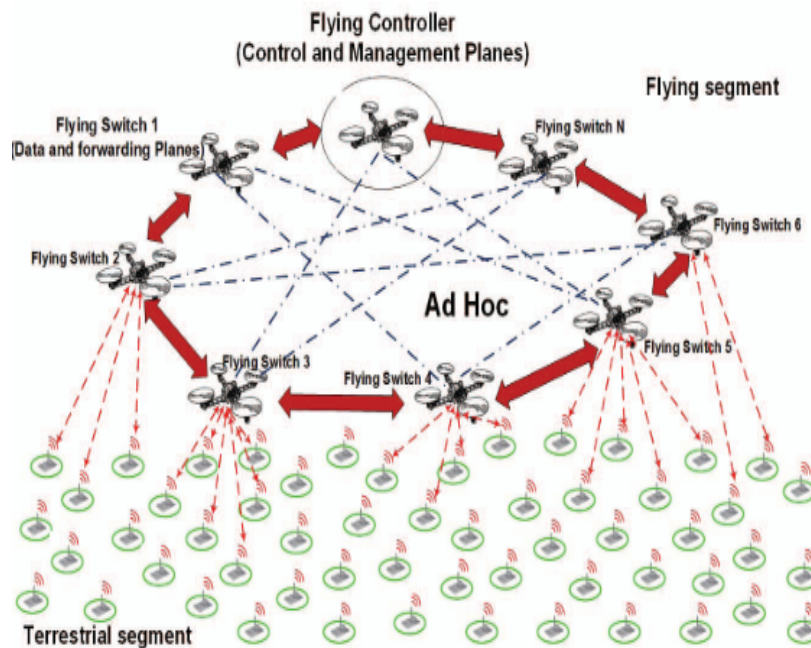


Figure 1.5 Interaction of Flying and Terrestrial Segments of FUSN[1]

The Dynamic Source Routing protocol (DSR)[16] is a simple and efficient reactive routing. Unlike DSDV and OLSR, DSR uses dynamic source routing with less overhead; it is a reactive/on-demand routing protocol, which means that the destination route can only be discovered when required; it consists of two-stage of working 1) Route Discover 2) Route maintenance although security is not addressed during DSR implementation. Another protocol in this category is AODV, with less overhead and easy adaption with less memory requirement. This protocol avoids loop routing due to 3 node instability and route poisoning. However, we have not found any algorithm that can promise higher data packet delivery with high Mobility, RSSI, and low flight autonomy.

In paper [17] author proposed the EAR new energy-aware routing and compared with AODV and DSR. However, the EAR result is receipted that the scheme is better in energy utilization since considering variable range transmission. The objective of MANET is to organize a network without any centralized controller so the node can act as both router and node at the same time; the author addresses the issue of energy efficiency to elevate the network's lifetime.

In Paper [18], Tie Luo et al. proposed a radical and composite approach to address and argue the issues inherent in the WSN network. The idea was to create the WSN network programmable using core component SOF [Sensor Open Flow].

In paper [19], author M.A. Araghizadeh et al. proposed the MAC protocol for the WSN-UAV network designed for emergency and monitoring applications. Conventional MAC protocols are not adequate for the unique design of such model UAV-WSN. However, the previous work was also missing the analytical evaluation of these protocols; this paper author designed a novel protocol called AP-MAC, using a Markov chain. It has also been receipted that the proposed protocol improves throughput and fairness about 20 and 25 percent, respectively.



In paper [6], author Amira Chriki et al. discussed UAV Miniaturization and cost reduction for public use. Authors argue on the routing protocol, mobility optimization, and security model of UAV devices to give a general idea to the researchers.

Y. Qin, D. Huang, and B. Li, "STARS[2] In this paper, the author has proposed a (STARS) enabled with Eigen analysis to enhance precision to derive traffic patterns in MANETs. Qin et al. proposed this scheme as a pure passive and doesn't require any analyzer for manet transmission. Interestingly simulation result depicted that the method outperforms the previous approach, where the inference rule conceives the point to point and end-to-end traffic metric.

In paper [20], author Jesus et al. proposed three types of SDN based solutions in terms of their aspects. 1) Multi-application. 2) Task distribution. 3) Energy optimization. Moreover, SDN removes the rigidity inherited by the traditional network. All of these aspects are possible due to the separation of data from the control plane in network devices. In order to communicate between data and control planes, open-flow is the standard protocol used to describe between them.

The controller is acting as a central point to take the status and configure the network when required. Open flow architecture has three main entries, as shown in figure 1.7 open-flow switch, (data plane) external controller, and open-flow protocol. Other NOS Network Operating systems[21] and protocols used to create application and control networks [22] are discussed in Table II and Table III, respectively, since each has different features depends upon different programming language and architecture.



Figure 1.6 LCAD network with Three UAV's devices perform load, carry, and deliver three stages of communication[23].

In this paper[24], author Jose et al. proposed an energy-efficient solution using Unmanned Ground Vehicle for WSN. This approach includes event-triggered, packets based control, dual-rate controller, and Kalman filter-based prediction technique. These techniques help the UGV to achieve the desired path and hence saves the no of transmission from WSN which in turn lead to bandwidth and energy saving.

You can choose the controller according to the need for network and topology. The list of the controller is discussed in table III. However, we can invoke mininet, using simple CLI example #mn, which stands mininet.

```
$git clone git://github.com/osrg/RYU.git
```

```
# mn --controller ref
```

```
# mn --controller ovsc
```

```
# mn --controller nox
```

Table I Classification of Routing protocols for Adhoc Network

Category	Protocols	outline
Static	MLHR	In Paper MLHR[25], authors Light lime the need of standards protocols in multi-UAV concepts and discuss the Models in FANET.
	LCAD	In paper LCAD [23] author introduces the concept of load-carry and delivered figure1.6, a model for communication from source to destination.
Proactive	DOLSR	In the Paper, DOLSR [26] proposed a new routing based on the OLSR protocol for UAV's using a directional antenna. This protocol-based upon MPR multipoint relay. However, the author targets to mitigate the number of MRP to reduce end to end delay.
	P-OLSR	In P-OLSR [27] author evaluate MANET with UAV and suggested that the need for a very high dynamic routing protocol for such networks; later author proposed a new protocol based on OLSR. Predictive-OLSR is providing a reliable connection between multi-hop.
	MLOLSR	In Paper MLOLSR[28], Yi Zheng et al. highlight and designed the algorithms for two significant characteristics, i.e., high Mobility and imbalance in UAV's network, which degrade the performance. MLOLSR protocol is proposed using the QualNet simulator. The result is receipted that the proposed protocol outperforms than original OLSR.
	COLSR	In Paper COLSR[29], author Mieso K. Denko et al. proposed as a cooperative caching scheme with this MANET system can be more adaptive and efficient.
hybrid	Time slotted AODV	In paper [31]proposed protocol is Time Slotted AODV designed to remove collision due to route discovery, and it also enhances QoS.
	RGR	In paper [32], Rostam Shirani et al. proposed a combinational routing protocol (RGR) Reactive Greedy Reactive. This protocol is accomplished in the OPNET simulator by a random viewpoint. In this paper, the author outlines the RGR mechanism and shows a better packet delivery ratio than AODV and greedy geography up to 5% for the searching mission.
	RTORA	BIHP helps balance the energy consumption, and enhancement of the stability period for the network reduces the energy consumption by the nodes.
	BIHP	TORA algorithm is an algorithm for routing data across Wireless Mesh Networks or Mobile ad hoc networks. In this protocol[33]was designed to minimize the reaction due to change in the Topologies; the core idea behind the design of the TORA protocol is to decouple the far-reaching control message from the rate of topologies changes.
Reactive	TORA	
Geographic	GPSR	In paper [34], author B. Karp. et al. designed a protocol that uses small geography for node routing. When a packet cannot perform greedy forwarding, then protocols mange to recover by selecting the two-hop perimeter forwarding of the region leads to better performance.
	USMP	In paper [35] author proposed a novel protocol for swarms UAV called UAV search mission protocol (USMP) searching a 2 D grid. The performance is compared with GPSR[34] and has receipted that he USMP outperformed by 20 percent higher than GPSR both for search and distance traveled; moreover, proposed protocols also improve performance by 188 percent scenario without UAV intercommunication.
	GLSR	In Paper GLSR [36], Daniel Medina et al. proposed a large scale mesh hop routing protocol consisting of passenger aircraft.
	GPMOR	In paper [37] author proposed an efficient and productive routing protocol using the Gauss-Markov mobility model to predict the movement of UAVs in the highly dynamic environment. Simulation result showcase that the proposed protocol outperforms in terms of Packet delivery ratio, delay, and hops count when compared with GPSR[34] and GLSR[36].
	LAROD	In paper [38] author examined the geographic routing protocol for MANET, uses position and load distribution parameters to achieve better performance. Paper target the scenario when the node moving fast to its neighbor or moving in the opposite direction lead to predicts the position and get its vicinity for a particular time interval. On the availability of the route to all the nodes, each node selects the best neighbor nodes for load distribution figure 1.7 depicts the load balancing scheme.
	LAPU	In paper [39] author emphasizes the air –to air direct communication, Aeronautical ad hoc networks (AANETs). The proposed protocol used velocity and position of aircraft, which would develop fast-moving and dynamic topology changes. However, results compared with GPSR [34]and GRAA [6].showcase the increase in PDR and elevate resources.
	A-GR	In Paper GHRAA[40] author proposed an extension of the LAR protocol where the primary path is established under the known route for heterogeneous aircraft Adhoc network. However, once the path is found, a new optimized path is reestablished using erratic movement by the UAV devices.
	GHRAA	

Sudo mn –topo single,3 –mac –switch ovsk – controller remote –x.

Further to implement RYU, all the components are located and executed under /RYU/app directory with the support of switch using OpenFlow 1.3 version.

#sudo mn –topo single, 3-mac –switch ovsk –controller remote –x

RYU interacts as Figure 1.16 required switch and routers to redefine the network and modify, traffic flows. Each node has a unique ID and MAC address after deploying virtual SDN network topology using xterm windows.

Table III Types of NOS

NOS Controller Name	Language type	Source	Platform Support
NOX[41]	C/C++	ICSI	Mostly Linux
POX[21]	Python	ICSI	Any
Maestro[42]	JAVA	RICE university	Any
Beacon[43]	JAVA	Standford	Any
Floodlight [44]	JAVA	Big Switch Network	Any
ONOS[45]	JAVA	ON.Lab	Any
OpenDay Light[46]	JAVA	Cisco and open-day light	Linux
Frenetic [47]	OCaml	Princeton	Any
Procera [48]	Reactive policy lang.	Microsoft research	windows
Flowvisor proxy controller	C	Stanford	Any
Terma	C/Ruby	NEC	Only Linux
MUL SDN	C/C++	Kulcloud	LINUX
Mirage	OCaml	Cloud	Any
Jaxon	Java	ID	Any
RYU[49][50]	Python	NTT	Mostly Linux

## 6. Design Characteristic and Frequency Range

The Node Mobility, energy conservation, route routing, scalability, interoperability, communication, and security are the few key concern before designing any new paradigm.

In order to meet the design characteristic and to potentially address the inherent challenges in the Adhoc network, we have composed the SDN with the Adhoc network. However, the manual configuration of devices is not an adequate solution. The location-Aware application program interface allows the user to work in a weak system using a relocatable dynamic object, queued remote procedure, or RPC call. Scheduler, access manager, object cache, and operation log are the few components for rapid prototyping or Building such a network. Simulations can be conducted using a modified Simbeeotic[7] for fast prototyping simulation of MAV/UAV devices that can be implemented in a single scenario available to the community <http://robobeeseas.harvard.edu>, Simbeeotic is written in the Java programming language. It was designed & developed as part of the RoboBees project at Harvard University, which provides a realistic physical model of small-sized UAVs, yielding crops in fields or patient health monitoring in hospitals [14]. EMU-Copter 17 persistently shares signal data to the base station for necessary action.

On the other hand, TOSSIM and Emstar are the two WSN simulators. Talking about current scenario applications is different from traditional networks; however, the fundamental principle is the same in the Adhoc network.



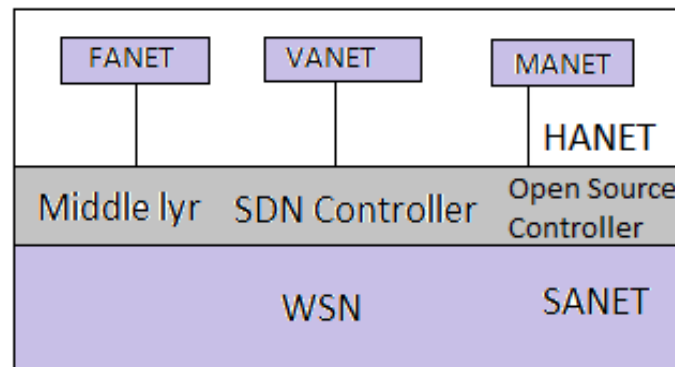


Figure1.7 Middleware SDN Controller

Current research works envisioned in enhancing the performance of the traditional network, addresses the issues, be solved in the future. In the same path, HANET is a novel way of connecting the ground station with Air Nodes. One of the biggest challenges us are agility, fidelity, and control of the network. In this study, we have discussed network architecture using the RYU controller. RYU is an open-source framework project designed by NTT fully implemented in python programming. In Japanese, it means flow, regarded as water god, which control rainfall and water bodies. RYU controller is designed to improve overall efficiency and reduce the cost of the entire network. It supports many protocols such as OpenFlow, Netconf, OVSDB, Of-config, many more. The union of RYU controller with Adhoc networks led to significant versatility to execute multiple applications using the same hardware. SDN based Adhoc network provides scalability, flexibility, and centralized control to achieve the best performance. RYU SDN controller has three layers named the application layer, middle layer, and control layer. The block structure of the RYU controller is shown in figure. Further, let's see how to sends a received packet to all the ports. A new method, '**packet\_in\_handler**,' is added to the L2Switch class. This is called when Ryu receives an OpenFlow packet\_in message. The trick is the '**set\_ev\_cls**' decorator. This decorator tells Ryu when the decorated function should be called. The core component of the OpenFlow controller is 1) Handle connections from switches, 2) Generate and route events to appropriate entities like Ryu applications. Another reason for using a mininet simulator is that it, i.e., widely used for experimentation and provides customized topologies and full customization of packet forwarding inside the network. Using the iperf3 tool, we can evaluate the design structure of the Adhoc network for actual maximum available bandwidth. Its feature includes UDP and TCP bandwidth, delay, and jitter measures in the network. To get Results and demography from the Host 1 and Host 2, we use iperf tools since the command put the Results into a file called result. Used this result to plot graph with the help of GNU plot in mininet, by switching root

sudo -i,

```
# mn --topo=minimal
```

```
#xterm h1 h2
```

```
mininet> h1 iperf -s -p 5566 -i 1&
```

```
mininet> h2 iperf -c 10.0.0.1 -p 5566 -t 100
```

```
#iperf -s -c 5566 -i 1 > result
```

Before plotting the result into a graph, we need to install gunplot by #apt-get install gnuplot -x11

```
gunplot> plot "result" title "flow tcp" with linespoints // will plot the result into a 2D graph.
```

SDN controller redefines the actual definition of networking in the sense of throughput, traffic management, load balancing, QoS, security, and Private networking without the use of Vlan's. In this paper, we apprehend the significance of SDN for today's era; table IV describes the frequency range and characteristics for the model proposed with the network. Software-Defined Network is an emerging technology designed with the RYU controller to address the optimal path and quality of services[51]. In order to implement the SDN controller, simulator MiniNet[52] were best suited and easy to use. It uses namespace to create different network contexts for the individual thread running on a single machine. Open flow network allows direct program ability by the network; each device has API programmable. Once we have an API, we can have a layer of software above a controller. ONF (open network foundation) aims in the promotion and adaptation of the SDN network. OpenFlow is the first standard interface or gateway to communicate between the forward layer and control of SDN. This research became a project in 2007. To maintain consistency, we propose a dynamic network strategy to converge Adhoc network service based on SDN protocol and controller[53]. SDN uses an open flow protocol to collect prerequisites for communication such as topology discovery, route computing, and wireless connection status.

```

(h1, s1) (h2, s1)
*** Configuring hosts
h1 h2
*** Starting controller
s1
*** Starting 1 switches
*** Starting CLI:
mininet> xterm h1 h2
mininet> h1 iperf -s -p 5566 -i 1 &
mininet> h2 iperf -c 10.0.0.1 -p 5566 -t 15
-----
Client connecting to 10.0.0.1, TCP port 5566
TCP window size: 85.3 KByte (default)
-----
[ 3] local 10.0.0.2 port 49820 connected with 10.0.0.1 port 55
[ ID] Interval      Transfer    Bandwidth
[ 3]  0.0-15.0 sec  60.1 GBytes 34.4 Gbits/sec
mininet> iperf h1 h2
*** iperf: testing TCP bandwidth between h1 and h2
*** Results: [34.2 Gbits/sec, 34.3 Gbits/sec]
mininet> h1 iperf -s -p 5566 -i 1 &
-----
Server listening on TCP port 5566
TCP window size: 85.3 KByte (default)
-----
mininet> h2 iperf -c 10.0.0.1 -p 5566 -t 100
-----
Client connecting to 10.0.0.1, TCP port 5566
TCP window size: 85.3 KByte (default)
-----
[ 3] local 10.0.0.2 port 49823 connected with 10.0.0.1 port 55
[ ID] Interval      Transfer    Bandwidth
[ 3]  0.0-100.0 sec 330 GBytes 28.4 Gbits/sec
mininet>
  
```

Figure1.8 Screenshot mininet iperf

All these parameters collect the required statistics and path for the network flow. However, a pragmatic implementation may hold many limitations and result in connection failure due to extreme topology change.

TABLE IV FREQUENCY RANGE

<i>Band Designation</i>	<i>Frequency Range</i>	<i>Usage</i>	<i>Network</i>
<b>HF</b>	3-30 Mhz	OTH surveillance	HANET/FANET
<b>VHF</b>	30-300 Mhz	Very long-range surveillance	FANET
<b>UHF</b>	300-1000 Mhz	Very Long-range surveillance	HANET
<b>L</b>	1-2 Ghz	Long range surveillance	VANET
<b>S</b>	2-4 GHz	Long-range weather	MANET
<b>C</b>	4-8 GHz	Long-range tracking	FANET
<b>X</b>	8-12 GHz	Short-range tracking	HANET
<b>X</b>	8-12 GHz	Short-range tracking	HANET/
<b>Ku</b>	12- 18 GHz	High-resolution mapping satellite altimetry	HANET
<b>K</b>	18-27 GHz	Little use	Little use
<b>Ka</b>	27 – 40 GHz	Very High range Airport Surveillance	FANET/HANET

TABLE V ADHOC CHARACTERISTICS

<i>Characteristics</i>	<i>MANET</i>	<i>VANET</i>	<i>FANET</i>	<i>HANET</i>
<b>Node Mobility</b>	Less	Moderate	High	Extreme
<b>Node Density</b>	Less	Moderate	Specific	High
<b>Topology change</b>	less	Frequently	Very frequently	Extreme
<b>Computational Power</b>	Less	More	High	Very High
<b>Localization</b>	<100-200 m	< 300-400 m	<900-1500m	>2000m
<b>Mobility Model</b>	Odyssey	Odyssey	Rover	Rover Model
	Client-Server	Client-Server	Line of sight	Relocatable dynamic objects
<b>Network life Time</b>	1-3 working hours	9-10 working hours	11-20 working hours	>24

To achieve adequate management in UAV and make network competent SDN-UAV need to converge to form a high degree of coordination in the Adhoc network.

These devices can communicate using 802.16, 802.11 a/b/g/n, and 802.15.4. HANET network layer has to act adaptively between layers that correspond between traditional and modern networks [16]. Routing Hardware for Adhoc network required switches and the SDN controller; consequently, they play a vital role in overall architecture design. To improve efficiency, we separated the task of switches and controlling network using the data plane and control plane. They can decide the shortest path, filter traffic, route heavy traffic, data forwarding, packet drop, etc. Although sending the packet to the firewall in the switch led to filter the accept flow, it subsequently reduces the computation of the firewall for the rest of the packet as SDN controller and can bypass the firewall and removing unnecessary load and allowing gigabit data centers firewalled. SDN allows multiple flows to a different host by setting the initial flow's lead, reducing load balancing, and elevating the data rate of the network. It caters easily to creating a private network for an organization without actually spending in VLAN's. It also inculcates TAP, sniffer for any port or traffic, allows programming the network by sampling the original stream of a traffic monitoring device.

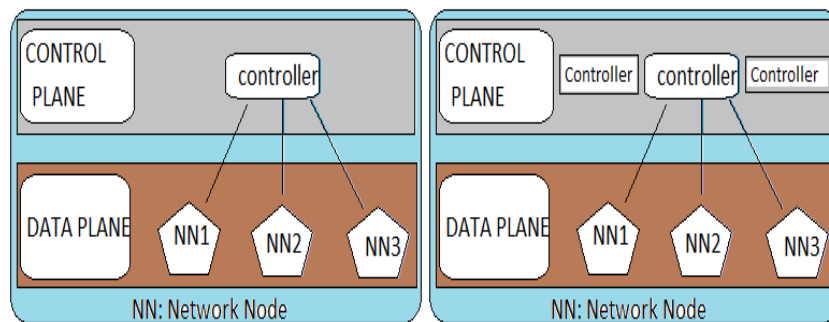


Figure 1.9 Single and Multi connected SDN Controller

### 6.1 Network Assumptions:

- Here Sensors are deployed randomly using heterogeneous nodes.
- All Sensor nodes have assigned a unique name, Ip address, and MAC address.
- Communication between nodes took place using clustered chain routing and UAV.
- Deploy four equipped controllers in a précised location, as shown in figure 1.10 [C1-C4].
- SDN Controllers are GPS Enabled and know the UAV location consistently.
- SDN Controllers are limitless, and failure of controller occurs due to power exhaustion.
- Data delivery to the sink is carried out by UAV device, collecting data from the controller after receiving a signal (RTS) using directional antenna over predefined sliding portion SP1, SP2, and SP3 where  $f=60$  to avoid the hidden terminal problem.
- UAV device starts their journey when both the controller [as shown in table VI] in the sliding path is ready to transmit to its UAV1 and similar to UAV2.

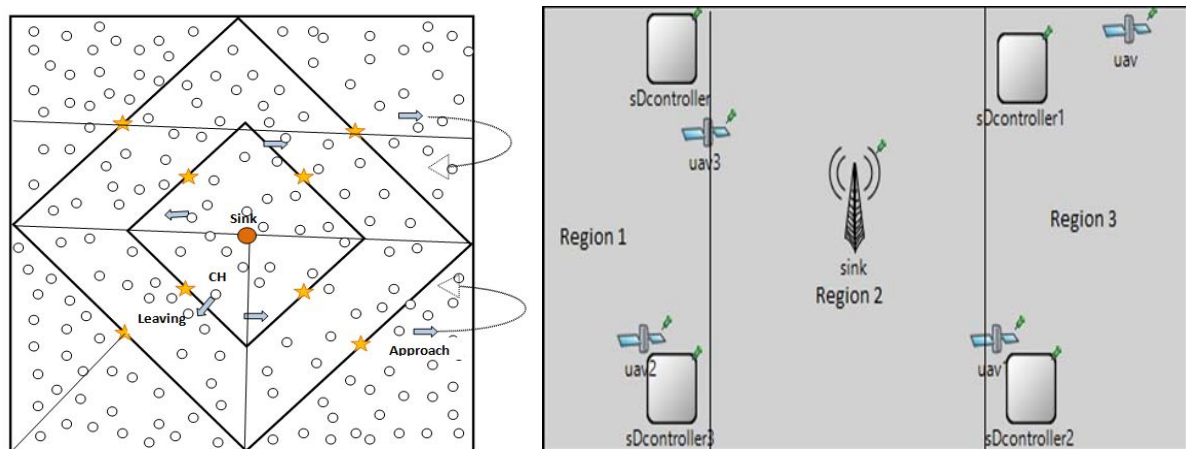


Figure1.10 HANET Network overview.

The Energy consumption model described in our proposed work is based on Eqs(1) and Eqs(2).

$$E_{TX}(d,L) = L * E_{elec} + L * \epsilon_{fs} d^2, \text{ if } d < d_0 \quad 1$$

$$E_{TX}(d,L) = L * E_{elec} + L * \epsilon_{mp} d^4, \text{ if } d \geq d_0 \quad 2$$

$$E_{RX}(L) = L * E_{elec} \quad 2$$

Whereas Energy Exhausted by Cluster Head. Given by Eqs(3).

$$E_{CH} = (NET) L(E_{elec} + \epsilon_{fs} d_{BS} + EDA) \quad 3$$

The system design of the proposed model is a plan according to the environment while deploying the SD controller in the target region.

TABLE VI CONTROLLER ACTIONS FLOW TABLE

<i>Controller Name</i>	<i>UAV</i>	<i>State</i>	<i>Signal</i>	<i>Action</i>
<b>C1</b>	UAV1	Active	RTS	Transmit Data to approaching UAV1
<b>C2</b>		Not Active	Wait	Collect data from cluster head
<b>C3</b>	UAV2	Active	RTS	Transmit Data to approaching UAV 2
<b>C4</b>		Active	RTS	Transmit Data to approaching UAV

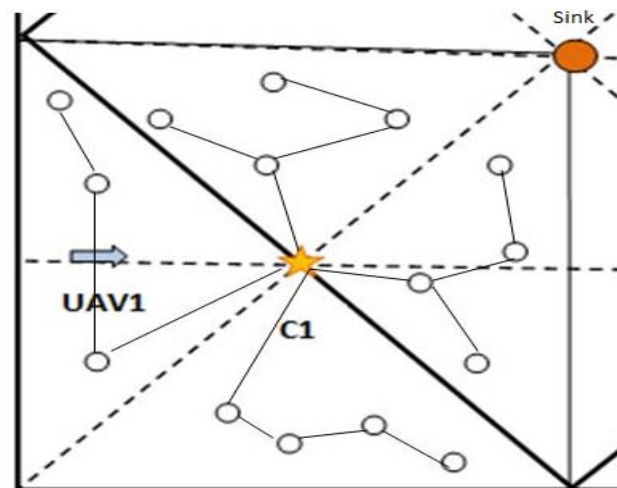


Figure1.11 UAV movement in Quradtor1

TABLE VI MULTI-UAV FUNCTION

<i>UAV</i>	<i>Current location GPS</i>	<i>Residual capacity in %</i>	<i>The calculated capacity consumption rate</i>	<i>Estimated final location</i>	<i>Estimated final residual capacity after completing all of its tasks</i>
<i>Drone 1</i>	X1, Y1	90	20	XFL1, YFL1	20
<i>Drone 2</i>	X2, Y2	80	15	XFL2, YFL2	60
<i>Drone 3</i>	X3, Y3	100	10	XFL3, YFL3	60
<i>Drone n-2</i>	-	-	-	-	-
-	-	-	-	-	-
<i>Drone N</i>	Xn, Yn	60	30	XFLn, YFLn	80

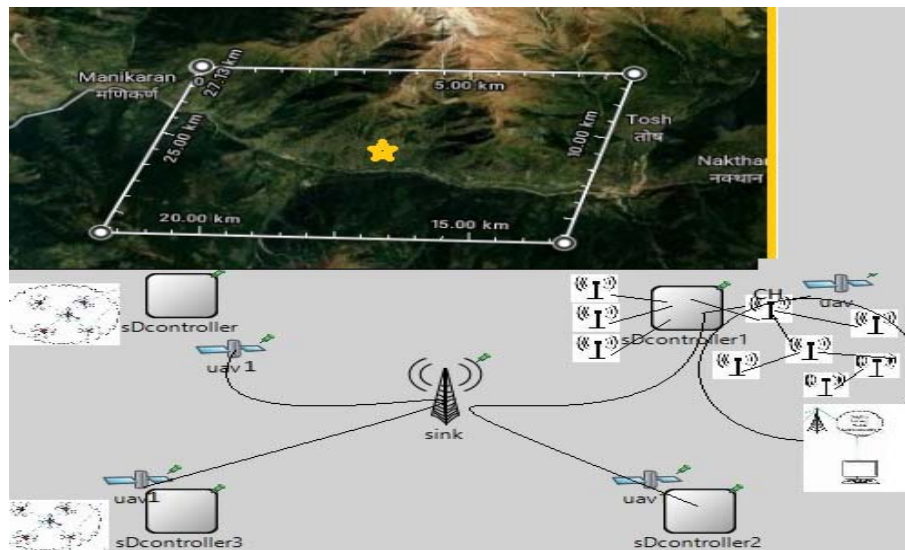


Figure1.12 UAV movement between the controller

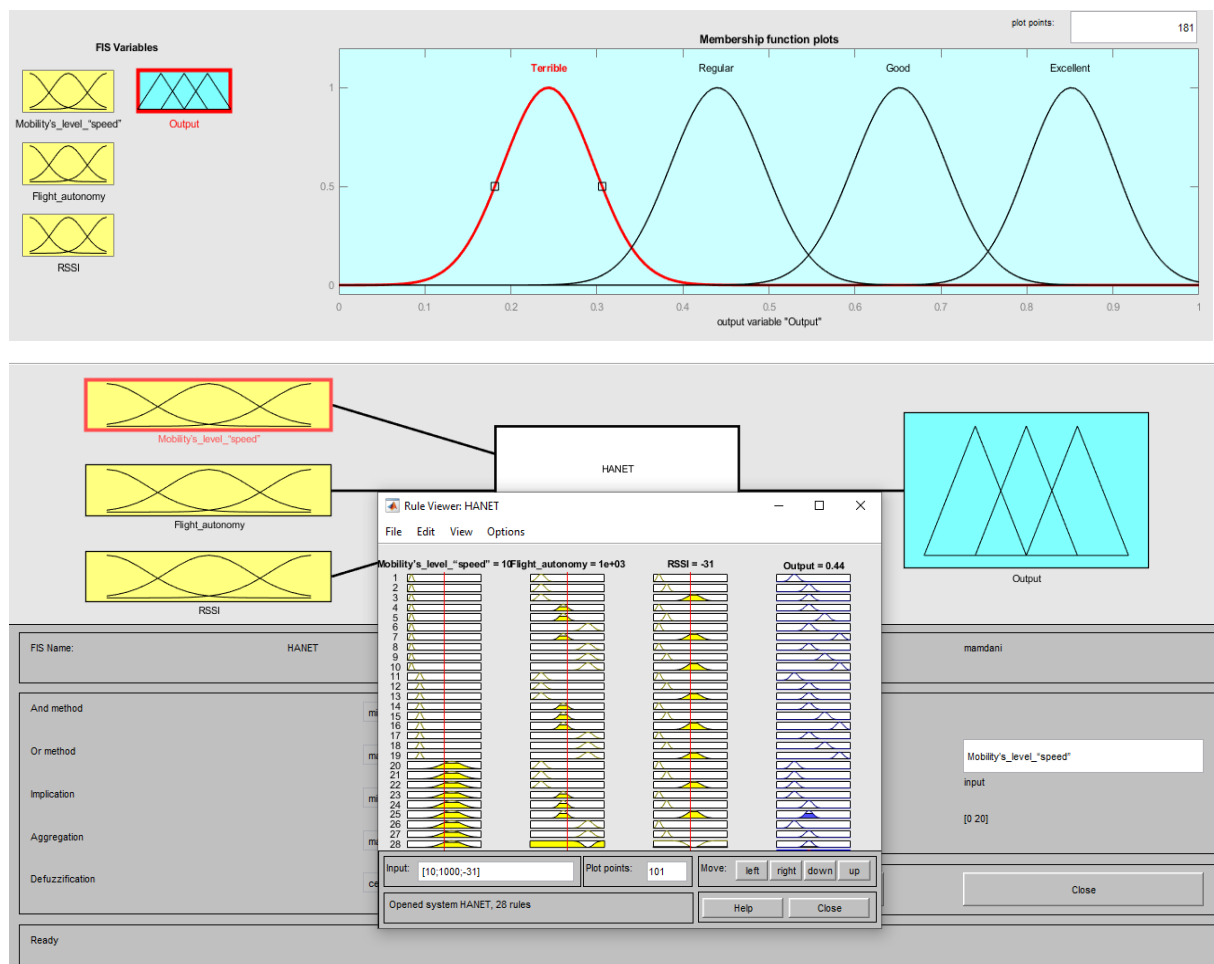


Figure1.13 Schematic view of proposal fuzzy rule-based system

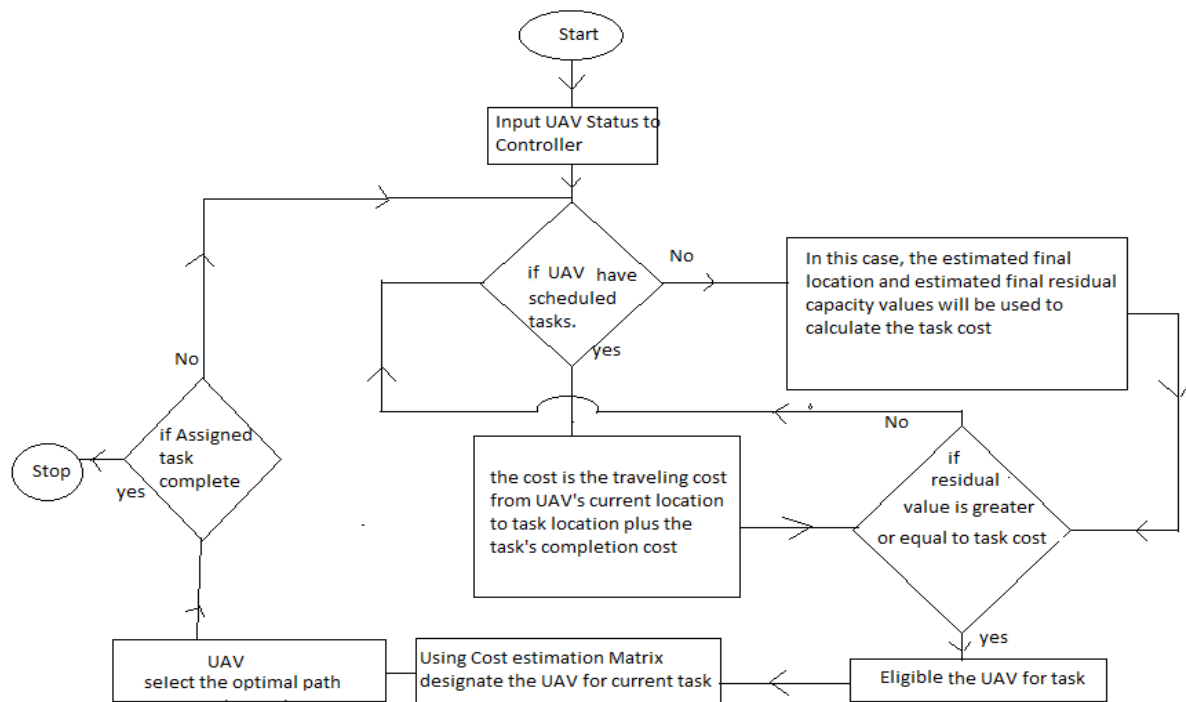


Figure1.14 UAV controller communication

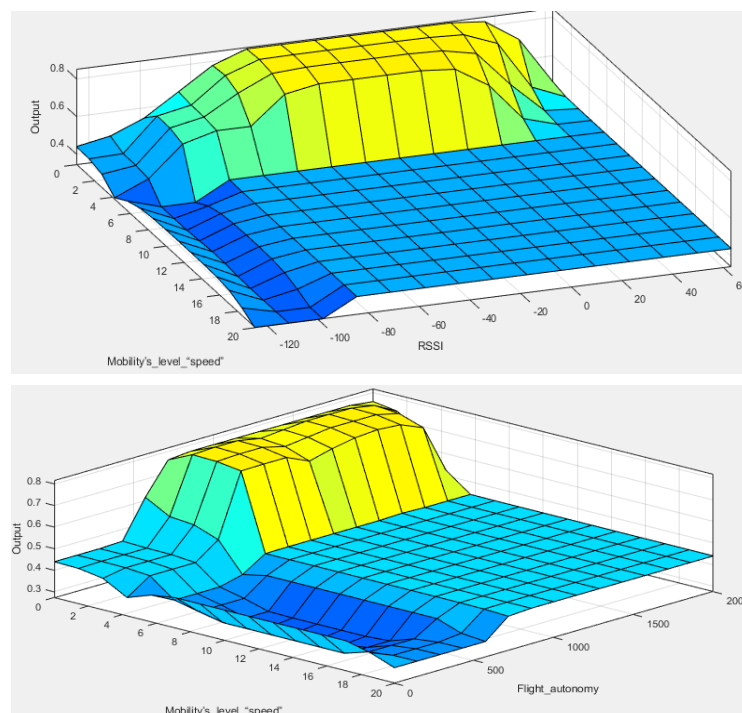


Figure1.15 3D view for the optimal and worst path

In the 3D images, the yellow portion proposed the most optimal path likely to be chosen since the UAV has a high RSSI linguistic value, low Mobility, and high flight autonomy. However, the green region represents the Average flight autonomy, RSSI, and Mobility. Simultaneously, the Blue region represents the highly dangerous path for the drone with low RSSI, high Mobility, and low flight autonomy. Due to the drone flying ability, it is possible to move closer and farther from each other, thus provide good communication as needed. Demography exhibits the comparison at varying timings. The horizontal axis shows the time at which the comparison is made, and the vertical axis shows the number of messages created in the network.

However, the user can also use Cbench[54], HCprobe, WCBench[46], OFCBenchmark, and OFNet[47] tools for evaluating the SDN controller[55] performance.



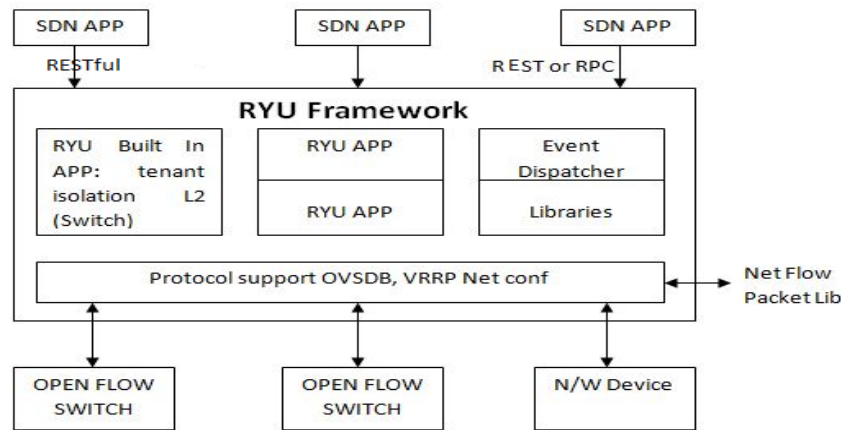


Figure1.16 RYU controller

## 7. CONCLUSION

In this paper, we have highlighted the need for Software Defined Network for the future wireless network to redefine the principle communication. This is an agnostic approach for a holistic new concept in networking pursuit of an ad-hoc network; we defined it as HANET. This model plays a vital role in the development of the Adhoc network from many corners. The characteristics of the HANET network suggested being very good for large and mesh networks for enhancing the performance as compared to the traditional network. HANET network intends to incorporate extreme Mobility range, far away from reach, or hilly areas, Shows a unique way of connectivity on a single adaptation model. Moreover, the paradigm recipient that there is a continuous improvement in the performance. The algorithm divides the whole network model into the cluster and chooses the cluster Head for each cluster. The elected Cluster Head measure the distance to get connects with its nearer SDN controller. Simulation results indicated that the increase in performance suggested high consistency and performance in the network for the future, as illustrated in figure 1.15, 3D view for the optimal and worst path, where the yellow path defined the most desired path for carrying data from SD controller to sink using UAV.

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