

Major steps of presented approach are

1. Network Model Creation
2. Congestion Model Generation
3. Congestion Prediction and Elimination using BatFuzzyBee

3.1.1 Network Model Creation

The model of the presented work has four regions. Each region contains a number of nodes. Among these nodes one region head is selected based on weight. The rest of all nodes in each region is called Region Member(RM). The members can send data to their Region Head(RH). All region heads are interconnected. So they can communicate with each other. To collect the data from all region, mobile sinks are used. In this work, these mobile sinks are called batbees. It is shown in Fig. 3.

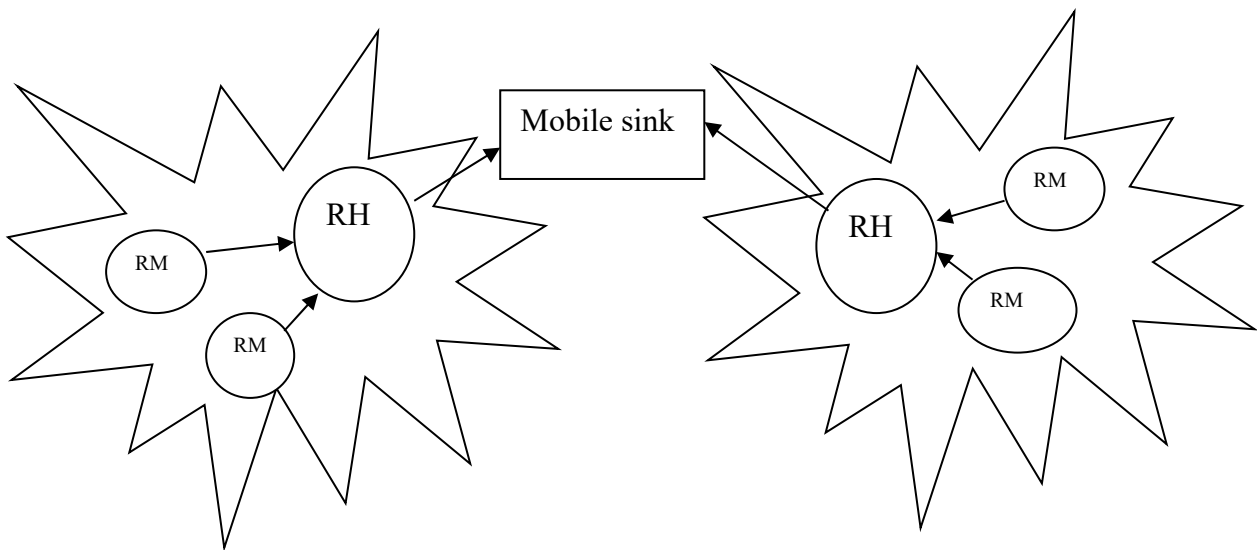


Fig 3: Network Model creation of Proposed Work

3.1.2 Congestion Model Generation

Congestion is a state of traffic congestion and consequently it affects the quality of service in the network. The major reason for WSN congestion is due to the load imbalance where the device node load outdo the available buffer capacity. An ideal environment for congestion needs to be created for the purpose of predicting congestion. So this work creates a pattern of congestion by following the two steps.

- a) Traffic Generation
- b) Traffic Distribution

a) Traffic Generation

This uses a region based WSN. Node aggregation forms regions. In a given region, multiple nodes will act as RM, which is responsible for collecting environmental data. A node will act as RH. All RM transmits the collected data to RH. The RH in turn connects to a storage device. Each region has RHs. When the transmission rate of RM exceeds the receiving capacity of RM, the data transmitted by RH must be in range. Therefore, the RM queue size is also an important factor. If the size of the queue is not enough, traffic congestion occurs.

b) Traffic Distribution

In WSN, when the number of packets arrives, increasing the network capacity or node, congestion occurs in the network. In this work, the DSR protocol is used to create traffic segments. It is a representative of the dynamic protocol for remote vector transmission. DSR is a reaction routing protocol. It means that the path is not created until it is required by the node that will send the data to the destination. Nodes do not store information about each other until the first packet is requested to be sent to the destination. The Fig.4 is showing the traffic distribution scheme.

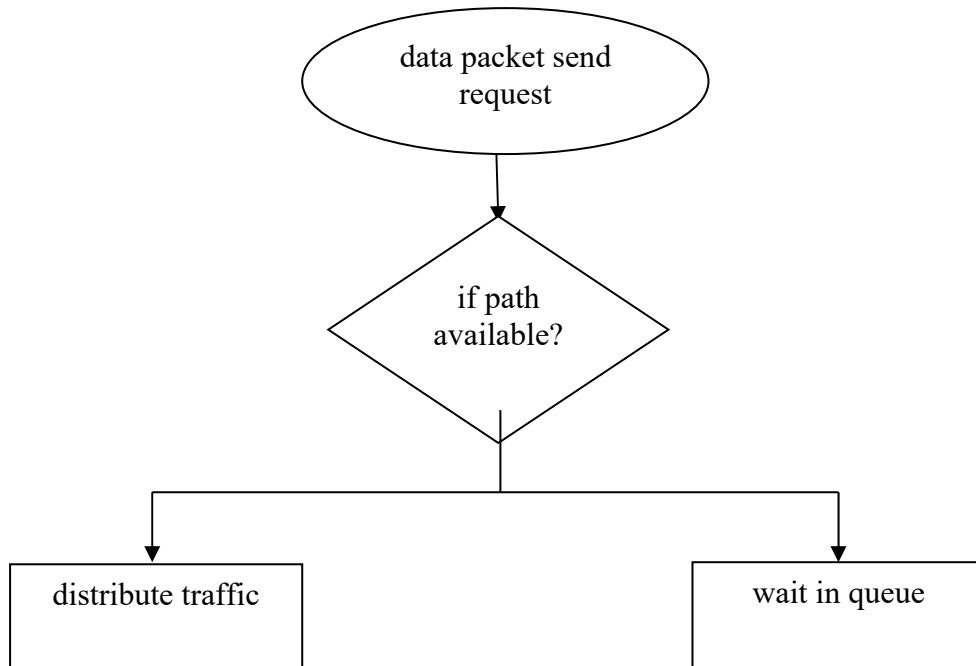


Fig 4: Traffic distribution

3.1.3 Congestion Prediction and Elimination by BatFuzzyBee

In this work, BatFuzzyBee approach is used for prediction and controlling congestion. This is a combination of bat, bee optimization algorithms. The Bat optimization was incorporated with bee for better design, which improves the performance of the algorithm.

The simulated BatFuzzyBee algorithm is described as follows:

Algorithm : BatFuzzyBee

- Step 1: Start creating parameters of the optimization algorithm. Each head of the cluster is considered a batbee.
- Step 2: Determine the suitability of heads of all cluster and the most suitable is determined as the best.
- Step 3: The cluster head is optimally scaled by adjusting the frequency, speed and position.
- Step 4: The cluster head moves around when a random number is generated.
- Step 5: First a random number is selected to select the new cluster head, and when the random number is greater than the quantity and suitability of the newly selected cluster head, it proves to have better efficacy than the previous cluster head.
- Step 6: Batbee ranks and determines the best currently.
- Step 7: The above steps are repeated until the stop criteria are reached.

Further for congestion find the fitness value and compare with congestion control rate. If the congestion is there, then congestion prediction flag value is 1, otherwise CPF is 0. BatfuzzyBee provides best efficient solution for congestion problem.

4. Experimental Results

The presented system is implemented through NS2. Performance metrics like Packet Delivery Ratio (PDR), Average Throughput (AT), Detection Accuracy, Energy consumption, loss of packet, network lifetime are analysed and results are presented. To demonstrate this, a scenario is applied where the value of the proposed BatFuzzyBee based congestion management strategy is compared with other congestion control approaches by altering the number of nodes upto 50. Hence it is justified that performance of the of BatFuzzyBee is better than Lion , Bee, and LionFuzzyBee methods in controlling congestion in WSN.

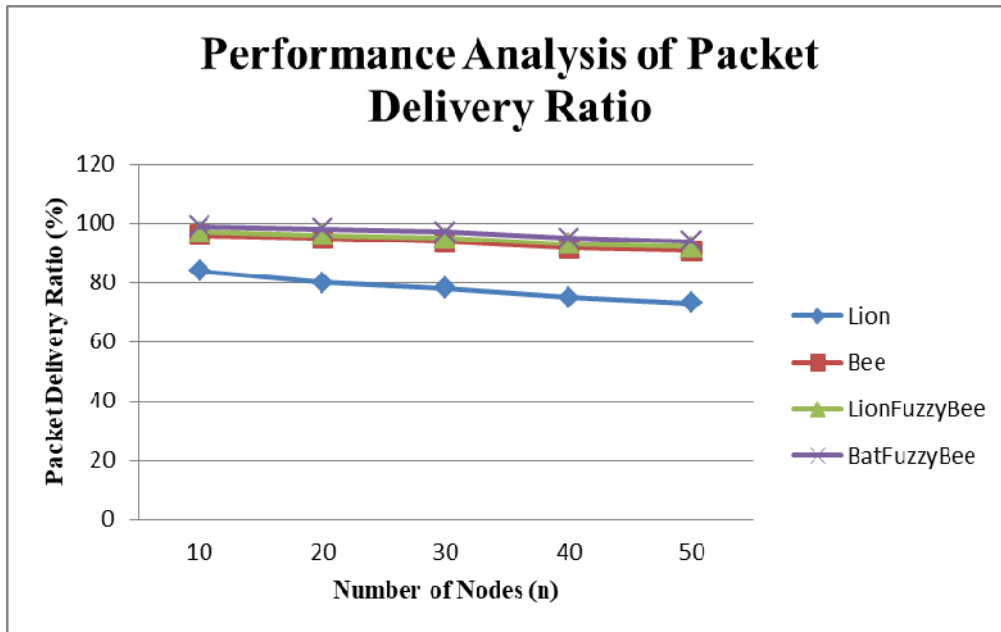


Fig 5: Evaluation Output of Packet Delivery Ratio

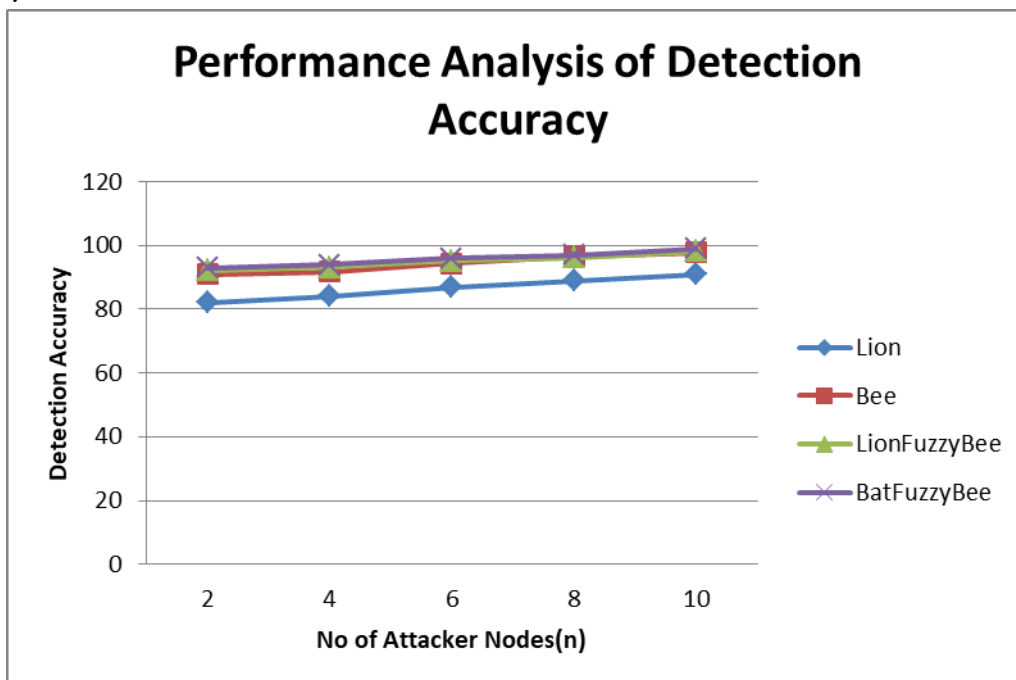


Fig 6: Evaluation Output of Detection Accuracy

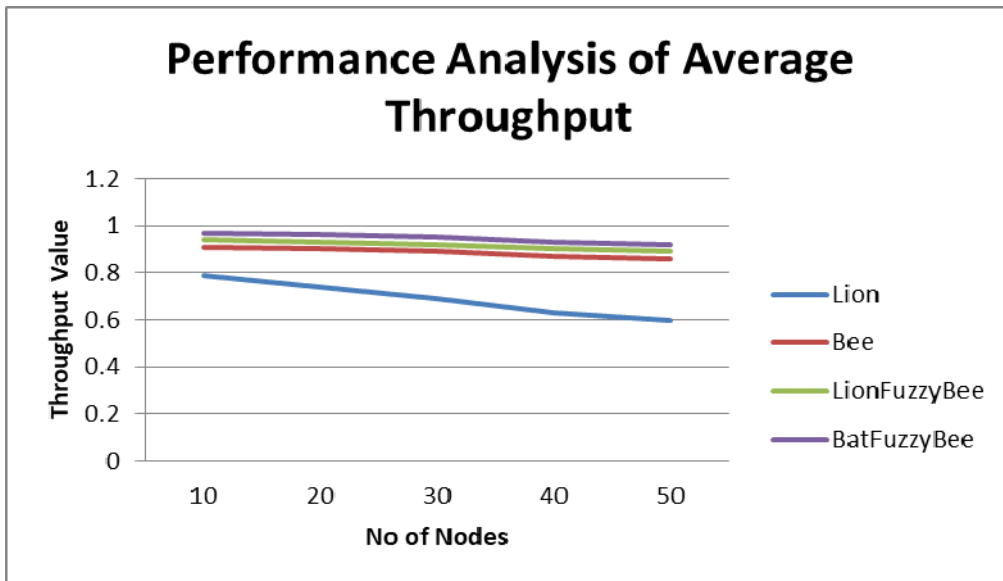


Fig 7: Evaluation Output of Average Throughput

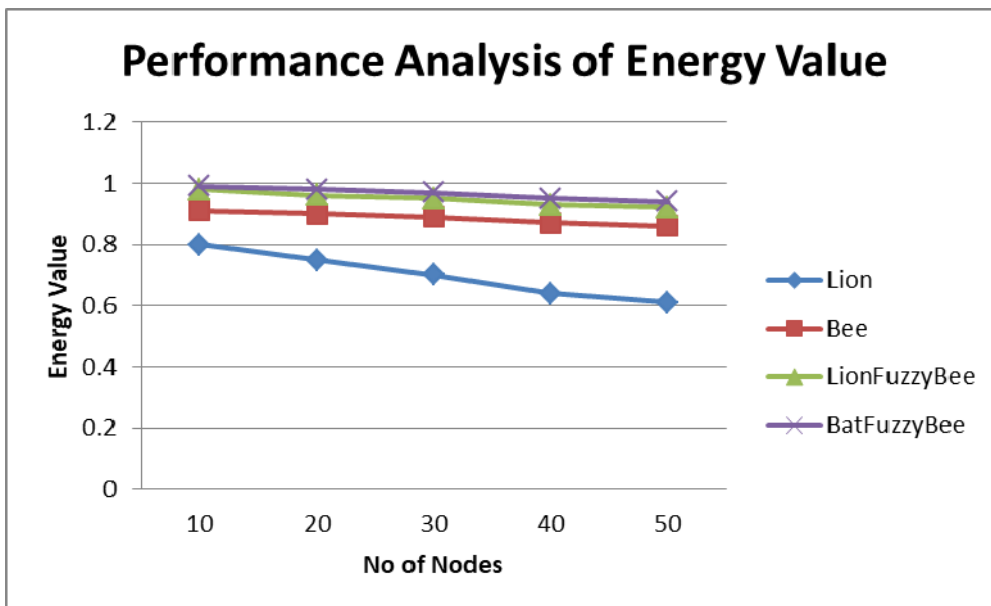


Fig 8: Evaluation Output of Energy Value

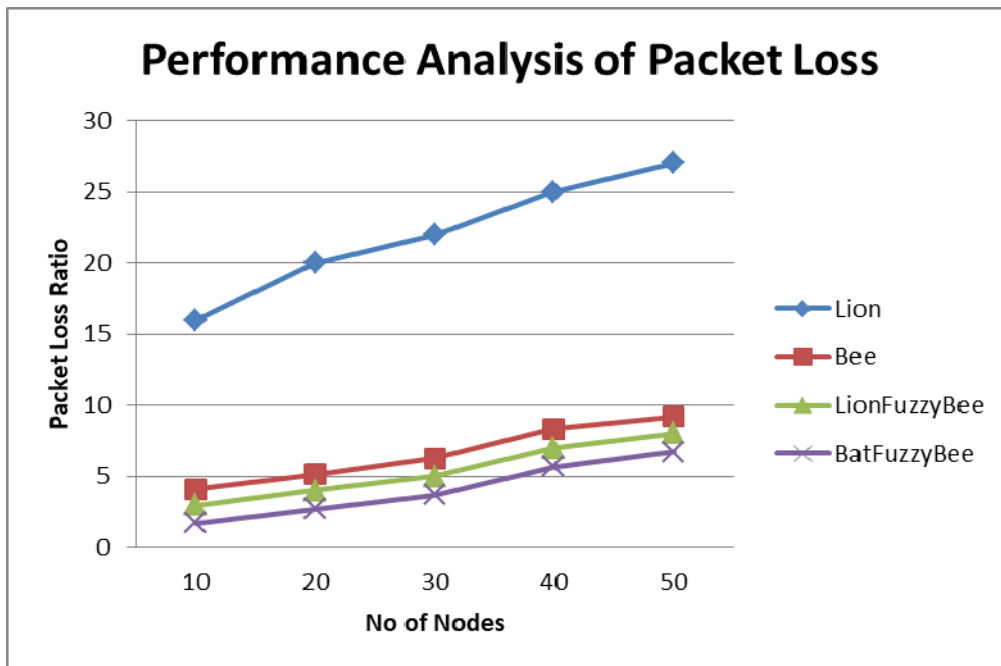


Fig 9: Evaluation Output of Packet Loss

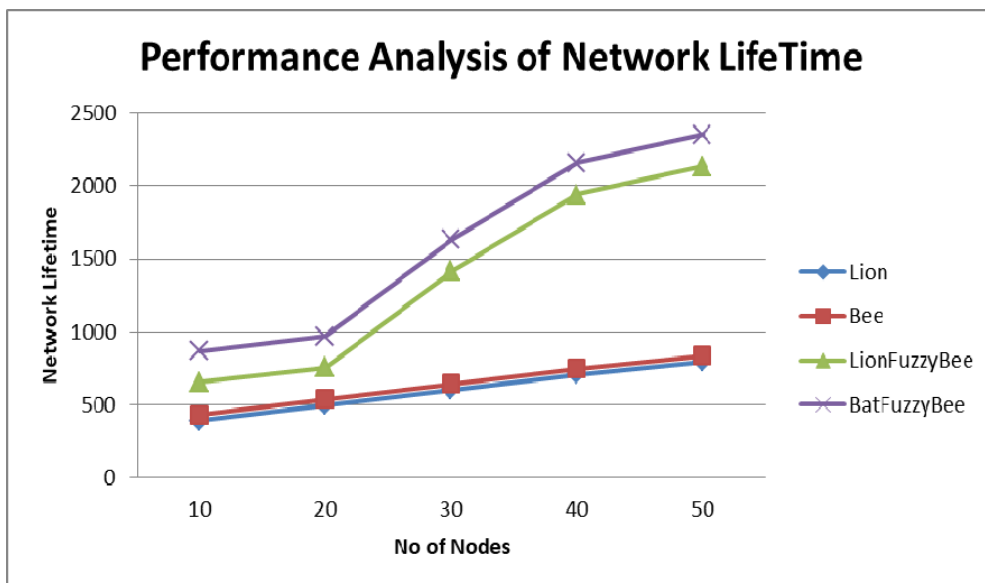


Fig 10: Evaluation Output of Network Lifetime

5. Conclusion

WSN congestion management is a challenging area. Resource constraints make the task of developing congestion management techniques more difficult and complex. This article has proposed a BatFuzzyBee method. BatFuzzyBee techniques are classified as central and distributed strategies based on primary and secondary design objectives. This technique is thoroughly discussed and evaluated using the various performance and design indicators used to measure congestion. The experimental output has justified that congestion areas are predicted with more accuracy using BatFuzzyBee. Any change in network utility need to be analysed which is dependent on how congestion area is designed. BatFuzzyBee has achieved highest network life time due to reduction of energy loss and packet loss through elimination of congestion.

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