

# ENVISAGING PROMINENCE OF INDIAN TELECOM OPERATORS USING AN ENSEMBLE LINK BASED APPROACH

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**Abstract - Understanding ambiances from consumers helps in inspecting market value of an artifact. Data and voice quality of telecom service are often praised and targeted in social networking platforms. There is a need to analyze these opinions to infer renown of service providers. In this context, data is extracted for major Indian telecom service providers from Twitter and FaceBook. Furthermore, performance metrics of these providers are collected from TRAI portal to compare projected thresholds with customer opinions. These datasets are retrieved in predefined timeframe to ensure that information isn't biased. Towards exploring a prevalent service provider, an ensemble node ranking approach is designed based on ideologies of SVM and RNN algorithms (SVMRNNRank). This approach is modelled based connectivity in the network. Its effectiveness is demonstrated by calculating certain statistical metrics. Comparative analysis reflects that influential nodes identified from SVMRNNRank have better acceptance amongst social network users and TRAI performance indices.**

**Keywords:** Telecom service providers; node ranking; SVMRNNRank.

## 1. Introduction

Evolution of digital era has paved way for growth of immense information over the last decade. Several sectors have predominantly contributed to this global data explosion. According to a survey conducted by IDC, it is reported that worldwide data would proliferate upto 175 zettabyte by 2025 [Reinsel (2018)]. Concurrently, digitalization in Indian market has contributed to increased productivity among multiple sectors. Telecommunication is one arena that has attributed to remarkable progress owing to paradigm shift from wired to wireless transmission [Gupta (2018)]. This advancement has in turn led to development of advanced smart phone devices at user-friendly prices. Proliferation of these devices has largely contributed to progression of internet from second-generation communication (2G) to advanced fifth generation (5G) communication [Liu (2016)]. These expansions have paved way for unrestricted internet access across all arenas in the country. According to the report released by Internet and Mobile Association of India (IAMAI), the nation estimates about 451 million active subscribers at the end of 2019 [IAMAI (2019)]. Such massive data growth in

telecommunication sector is projected to contribute about 8.2 % to the Gross Domestic Product (GDP) by 2020 [Key Highlights of Economic Survey 2018-19].

This digital data explosion has thereby resulted in immense competition among telecom service providers to deliver unwavering data and voice coverage reciprocally in urban and rural arenas. Service providers are in constant urge to satisfy customer's requirements at numerous echelons. They proclaim exciting offers at periodic intervals to avoid service breach by customers [Rajeshwari (2017)]. In coming years, it would turn out to be even more perplexing for these operators to promote advanced infrastructure for facilitating the ever increasing data demand from customers [Deo (2017)]. Henceforth, understanding the dynamics of user preferences will help in deciphering better strategies to balance acquisition and retention of customers in the long run [Yadav (2019)].

Customer opinions are usually dynamic and heterogeneous in nature, making it further challenging to deduce valuable insights [Hidayati (2018)]. In this perspective, it is constructive to represent these sentiments as a network structure to comprehend inherent relationships among multiple entities. Discovering such associations would moreover unveil virtues and deficiencies of a network operator which might have led to approbation or renunciation of its service by the public. Furthermore, capturing these behavioral indications by orienting them as structural graphs broadly falls into the category of social networks. A social network comprises of nodes and their associations as links [Pinheiro (2011)]. In this case, telecom operators are designated as nodes while their connotations are symbolized as links. These operators and their links are demarcated as telecom network graph. Several studies in past have focused on implementation of social network analysis in telecommunication sector pertaining to different applications including call records modelling [Mishra (2018)], anomaly detection [Chaparro (2015)], product marketing [Insani (2016)] and customer satisfaction [Andresen (2017)]. However, these studies have not explored the importance of link structures in ranking a node as prevailing or recessive. Understanding these physiognomies using links is attributed to the field called 'Link Mining'. This field has multidisciplinary origins structured on web mining, relational learning and information extraction [Getoor (2005)]. Link mining techniques are designed to support node based activities, link based activities and network based activities. Numerous studies have focused on implementing link based strategies for supporting advanced knowledge extraction from unstructured and semi-structured data [Lim (2019); Güven (2019)]. Owing to its diverse applications, link mining techniques could be adopted to decipher the impact of telecom operators in current scenario.

Grounded on these principles, the current study is an attempt to apprehend impression of telecom service providers among customers. Primarily, sentiments pertaining to telecom operators are extracted from popular social networking platforms including Twitter and FaceBook. Following data extraction, network structure is generated for each operator to disclose substantial emotions. Furthermore, significant features within the network are identified by probing associations among link structures. Centered on the network derived, prominence of each operator is predicted using conventional node ranking approaches. Amongst the adopted approaches, a best performing node ranker which precisely groups the telecom operators is selected. Moreover, predictions from the approach are validated using statistical approaches to identify best performing service provider for the current timeframe.

## 2. Proposed approach

This section describes the procedures adopted for discovering substantial telecom operators in Indian market.

### 2.1. Telecom data collection

Among manifold variants of telecommunication data, it is often difficult to access specific information owing to stringent guidelines from regulatory bodies. In this context, it is relevant to consider a sample set for modelling operator dynamics rather than considering an entire population of diverse information. Henceforth, dynamics of telecom operators in wireless mode is considered in this study owing to its popularity compared to its wired opponent. Two samples from wireless telecommunicating are considered in this study. The data is described as follows:

#### 2.1.1. Social network data ( $S_i$ )

Popular social networking platforms including Twitter and FaceBook are selected to capture real sentiments from customers. A timeframe is chosen for data collection to avoid predisposed opinions owing to upgradation, confiscation and promotion of multiple plans by telecom service providers. Data is gathered from these online podiums for four telecom operators dominant in Indian market namely Bharti Airtel, Reliance Jio, VodafoneIdea and Bharat Sanchar Nigam Limited (BSNL). Keyword search is employed to accumulate customer sentiments. For instance, customer reactions for Airtel operator are captured by using "#Airtel" and "Airtel" as keywords in Twitter and FaceBook respectively. For each operator, data in form of tweets and comments are accrued within a proposed timeframe between November 2019 and March 2020. R programming language is used to collect data from these podiums using in-built dependencies 'rtweet' [Kearney (2020)] and

‘Rfacebook’ [Barbera (2017)]. The data so derived from these platforms are labelled as  $S_{IT}$  for Twitter data and  $S_{IF}$  for facebook data.

### 2.1.2. TRAI wireless performance data ( $T_I$ )

Similar to previous data sample, performance statistics of telecom operators in wireless mode is collected from Telecom Regulatory Authority of India (TRAI) web portal [TRAI (2019)]. Different parameters like wireless subscribers and quality of service statistics are extracted from the repository. These parameters are extracted in the same timeframe (i.e. November 2019 to March 2020) as that of social network data to maintain uniformity. Suppose there is no pre-existing data available at this timeframe, previously updated data is selected for all the telecom operators from the portal. The data so derived from this platform is labelled as  $T_I$ . The latest report corresponding to the defined timeframe is selected for the study.

## 2.2. Data preprocessing

### 2.2.1. $S_I$

Data collected from social networking platforms (i.e.  $S_{IT}$ ,  $S_{IF}$ ) needs to be pre-processed to confiscate inappropriate context. Information mined from these sites are subjected to initial cleaning for eliminating weblinks, hashtags, numbers, english stopwords and punctuation symbols. From the derived data white spaces are removed and stemming is performed to reduce the words to their base form. All these tasks are performed in R programming language using the inbuilt dependency ‘tm’ [Feinerer (2019)].

### 2.2.2. $T_I$

Data collected from TRAI portal is converted to .csv files and stored based on the monthly timeframe. The attributes having no predefined values are equalized to null values prior to analysis. These reports require no further preprocessing.

## 2.3. Generating telecom network

Once data samples are processed, they are represented as network structure comprising of nodes and edges. However, the denotations of these networks differ for both data samples.

### 2.3.1. $S_I$

The network comprises of the four telecom operators as nodes ( $n$ ) and social network users (i.e. from Twitter and FaceBook) as links ( $l$ ). Nodes are labelled as different telecom operators i.e. Bharti Airtel ( $n_1$ ), Reliance Jio ( $n_2$ ), VodafoneIdea ( $n_3$ ) and BSNL ( $n_4$ ). The networks so derived from  $S_{IT}$  and  $S_{IF}$  ( $N_{IT}$ ,  $N_{IF}$ ) are undirected in nature as the links are devoid of any direction. These undirected, unweighted networks are defined as a function of nodes and links i.e.  $N_{IT}(n, l)$ . Furthermore, different node based metrics including degree, clustering coefficient, eigenvector centrality, cosine and jaccard metrics are computed to detect interrelationship among the nodes [Gómez (2013)]. The definitions are enlisted below:

- Degree Centrality: It denotes the number of links that are adjacent to a particular node of interest in an undirected graph. Greater the degree of a node, higher is its importance. It is represented mathematically as follows for node ‘ $j$ ’:

$$\text{Degree}(j) = \sum_k l(j, k) \quad (1)$$

Here,  $l(j, k)$  will be equated to one if there is an adjacent link between the nodes  $j$  and  $k$ . Its value will be zero if there is no edge.

- Clustering coefficient (CC): It is an estimate of number of nodes that are neighbors to each other. It is derived from local clustering of every node in a network. Local clustering for a node ‘ $j$ ’ is defined as:

$$CC_j = \frac{\text{Number of nodes connected by neighbors}}{\text{Total number of nodes in network}} \quad (2)$$

The coefficient ranges from zero to one. Higher the value of coefficient, greater is the connectivity among nodes.

- Eigenvector centrality: It is often referred as an extension of degree centrality. It measures a node’s influence based on its connections with other nodes. Higher the value better is the connectivity of a node.
- Cosine and jaccard metrics: Cosine metric is used to detect the extent of similarity among any two nodes in the network. Its value ranges from zero to one. Larger the value, greater is the similarity. For two nodes ‘ $j$ ’ and ‘ $k$ ’, cosine metric is defined as:

$$\cos(j, k) = \frac{j \times k}{\|j\| \|k\|} \quad (3)$$

Jaccard metric is the ratio of mutual neighbors between any two nodes in a network to total neighbors between the two nodes. Total neighbors are represented by union operation between the two nodes. It is represented mathematically for the nodes  $j$  and  $k$  as follows:

$$\text{Jaccard}(j,k) = \frac{\text{Neighbors}(j) \cap \text{Neighbors}(k)}{\text{Neighbors}(j) \cup \text{Neighbors}(k)} \quad (4)$$

The data samples ( $S_{IT}$ ,  $S_{IF}$  and  $T_I$ ) are visualized using Gephi software version 0.9.2 [Bastian (2009)].

### 2.3.2. $T_I$

Performance statistics collected from TRAI portal is visualized as a network. Nodes are represented by telecom service providers while links represent different performance parameters. Some of the noteworthy performance parameters include service activation, successful data transmission for download, successful data transmission for upload, minimum download speed, average throughput for packet data, latency, PDP context activation success rate and drop rate. This data is further used for comparative analysis post node ranking.

### 2.4. Initial node ranking and link reduction

$S_1$  is taken as data for node ranking. The network derived from Twitter and FaceBook comprises of four nodes with 40,449 and 64,567 links respectively. Node ranking is performed on network data using conventional node ranking algorithms, PageRank [Page (1998)] and Hyperlink Induced Topic Search (HITS) [Kleinberg (1999)]. However, these algorithms could not differentiate nodes based on their importance. Both node rankers resulted in ranking all four nodes as prominent for both  $S_{IT}$  and  $S_{IB}$  datasets. This might be due to the complexity of the networks with fewer nodes and numerous links. Henceforth, the networks must be simplified by eliminating inappropriate links. In this direction, multiple links arising from the same source node reaching to the same destination node are eliminated. Furthermore, links having the same source as well as destination node which in turn form loops are also eliminated. Once loops and multiple edges are removed, the network size is to be further reduced to retain momentous links. In this context, link reduction techniques are to be employed such that network connectivity is unaltered. Of numerous feature selection techniques available, data mining based algorithms are preferred owing to their better performance [Kim (2003)]. In this context, a wrapper based random forest classifier boruta is applied on social network and TRAI datasets to identify prominent connections [Kursa (2018)]. The algorithm available in R programming language calculates importance score of each link attribute and eliminates weak associations iteratively. It converges once all the significant link features are identified. This step ensures that the resulting network is devoid of irrelevant connotations.

### 2.5. Node ranking

The networks derived after link reduction from  $S_1$  are subjected to node ranking procedure to identify relevant objects. The approach adopted for node ranking is formulated based on these principles:

- a) Given  $S_{IT}$ ,  $S_{IF}$  in the form of  $N(n, l)$ , such that  $\{n, l\} \in N$  where  $n = \{n_1, n_2, n_3, n_4\}$ ;  $l = \{l_1, l_2, l_3, l_4 \dots l_n\}$ ; Evaluate the significance of every node in the networks by randomly assigning each node as source ( $s$ ) and destination ( $d$ ) node.
- b) Calculate the significance score of the source node such that its value is non-negative. Higher the significance score, greater is the importance of a node.
- c) Iterate the steps a) and b) by randomly assigning the source node until the significance score reaches convergence

In this perspective, PageRank and HITS algorithms are re-evaluated on the network datasets to identify the prominent telecom players. The results of these algorithms differ significantly after network size is reduced. In case of both  $S_{IT}$  and  $S_{IF}$  ranking of nodes are drastically increased compared to previous scores. However, these approaches are not appropriate in ranking nodes precisely as they have a tendency to overlook structural transformations in the networks. Hence, it is imperative to rank these nodes using other approaches.

Data mining methods are suited as better alternatives in this perspective [Mariani (2015)]. Some popular algorithms adopted for node ranking in several studies include Support Vector Machine (SVM), artificial neural networks, deep learning, naïve bayes and many more. Scrutinizing a best ranking approach is essential to identify key nodes from networks. In this direction, SVM is initially chosen to rank the nodes from the networks. The variant of SVM adopted for node ranking is called Ranking SVM. This approach generalizes SVM to perform node ranking [Herbrich (2000)]. The classifier ranks the nodes by transforming them into pairs of objects. For instance, data in two social networks i.e.  $S_{IT}$  and  $S_{IF}$  have objects  $n_1, n_2, n_3$  and  $n_4$  in two different levels based on the link orientation. The weight function  $w$  is defined in linear fashion as a function of the nodes to be ranked i.e.  $f(n) = \langle w, n \rangle$ . This function transmutes nodes into vector space and ranks them based on their projections. Furthermore, objects within same data groups are defined as vector features by the algorithm. Labels are assigned to these features in vector space to aid in ranking of prominent and non-prominent nodes. For instance,  $(n_1 - n_2)$  is considered as positive value for ranking while  $(n_2 - n_1)$  is considered

negative. The SVM based ranker defines hyperplane which surpasses source, significant and irrelevant nodes from network data. Followed by hyperplane, margin is represented as the minimal distance between transformed node pairs in sample and vector space. SVM in linear mode is trained in this feature space to rank network nodes based on their hyperplane, margin and weight functions. Ranking is achieved by considering weight function in Quadratic Programming (QP) mode as follows:

$$\begin{aligned} & \min_{w, \varepsilon} \frac{1}{2} \|w\|^2 + C \sum_{k=1}^4 \varepsilon_k \\ & \text{such that } y_k \left\langle w, n_k^{(1)} - n_k^{(2)} \right\rangle \geq 1 - \varepsilon_k, \\ & \varepsilon_k \geq 0, k = 1, 2, 3, 4 \end{aligned} \quad (5)$$

Here,  $n_k^{(1)}$  and  $n_k^{(2)}$  represents the first and second nodes in vector space,  $k$  denotes the estimates of training data instances,  $C$  being the regularization coefficient having non-zero value, while  $\|\cdot\|$  represents the  $L2$  normalization index. The deduced objective function is equivalent to minimized hinge loss regularization function. This algorithm when employed on  $S_{IT}$  and  $S_{IF}$  ranks the nodes orderly. However, there is some amount of marginal difference amongst certain nodes in networks. Despite its improved ranking compared to previous approaches, there is a need to further optimize ordering of nodes.

In this direction, deep learning architectures are suited to learn from trained models [Dahl (2012)]. Specifically, recurrent neural networks (RNNs) are appropriate as they perform predictions based on current data and previous outcomes. This sequential architecture helps in improvised node ranking by learning from trained SVM which is in turn fed to RNN. Furthermore, the ensemble SVM based RNN (SVMRNNRank) will help in improving effectiveness of node ranking. Implementation of this ensemble approach for node ranking is as follows:

Step 1: The input vector comprising of ranked nodes along with their association  $\{n_k, l\}$  is considered. It is ensured that all the vectors are in the same dimension i.e.  $n_k \in \mathbb{R}^{l \times dm}$ . RNN usually processes input in binary tree format comprising of root node ( $n_r$ ) and child nodes ( $n_{c1}, n_{c2}$ ) i.e. ( $n_r \rightarrow n_{c1}, n_{c2}$ ). The root and child nodes are designated randomly and get updated iteratively. These nodes are represented in bottom-up fashion using the equation:

$$z(n_r) = a_f \left( \left[ z(c_1), z(c_2) \right] \times T_m \right) \quad (6)$$

Here,  $a_f$  denotes the activation function while  $T_m$  is the transition matrix such that  $T_m \in \mathbb{R}^{2d_m \times 2d_m}$ . Furthermore, vectors representing a node are denoted by  $z(\cdot) \in \mathbb{R}^{l \times dm}$ . The input vector  $z(n_r, l)$  is further transformed into hidden features  $z(n_h)$  by adding the projection layer such that  $n_h \in \mathbb{R}^{l \times dm}$ . This layer includes the node ranking estimates from trained SVM. It is represented as:

$$n_h = HTh(n_r, X P_m) \quad (7)$$

Here,  $HTh$  indicates the HardTanh estimate as the activation function having its range between -1 and 1,  $P_m$  is the projection matrix such that  $P_m \in \mathbb{R}^{kr \times dm}$ . Deriving these formulations generates a tree structure from input vector.

Step 2: Node ranking is performed by calculating the salience score  $S$  for non-terminal vertices ( $n$ ) from the set of all nodes  $N = \{n\}$  based on principles of regression. The strategy adopted differs for nodes based on their orientation. If a node is pre-terminal ( $N_p$ ) then ROGUE-1 ( $RG_1$ ) score is used for evaluation of node importance. Suppose a node is towards the root then both ROGUE-1 ( $RG_1$ ) and ROGUE-2 ( $RG_2$ ) scores are adopted. Based on this assumption, the salience score is defined as follows:

$$s(n) = \begin{cases} RG_1, n \in N_p \\ \beta RG_1 + (1-\beta) RG_2(n), n \in N - N_p \end{cases} \quad (8)$$

The coefficient  $\beta$  is set to its maximal value of 0.5 to identify importance of nodes. Suppose a parent node is affirmed as salient, its children are also said to be salient. However, the reverse isn't true and needs to be confirmed.

Step 3: Regression is performed and error function is computed. The step is reiterated until error function reaches convergence.

By following these steps, node ranking are derived SVM based RNN learner. This ensemble approach (SVMRNNRank) is able to rank the nodes and its performance is to be assessed.

### 2.6. Validating node ranking approaches

The node rankings generated by PageRank, HITS, SVM and ensemble approach are to be evaluated using statistical metrics to identify their effectiveness in the long run. As centrality metrics fails to discriminate the nodes, other metrics are to be demarcated. These metrics are defined as follows:

2.6.1. Precision ( $P_j$ ): It is formulated as relevance of a node with respect to all the nodes present in the network. Its value ranges between zero and one. Higher the value better is the importance of a node.

$$P_j = \frac{\text{Relevance of a node in network}}{\text{Total number of nodes in network}} \quad (9)$$

2.6.2. Mean average precision ( $MAP$ ): It is the average precision value estimated for all the nodes in the network. Its value also ranges between zero and one. Greater value of  $MAP$  indicates higher prominence of a node in the network.

$$MAP_j = \frac{\sum_{j=1}^n (P_j \times rel(n))}{\text{Total number of relevant nodes in network}} \quad (10)$$

### 2.7. Comparing $S_1$ and $T_1$ metrics

Once node ranking is performed and relevant telecom players are identified from  $S_{IT}$  and  $S_{IF}$ ,  $T_1$  metrics are to be analyzed for estimating inherent correlation between social network opinions and threshold estimates. If the correlation is better, then the nodes ranked are relevant with calculated estimates. After comparison, significant telecom players are identified from  $S_1$  and  $T_1$ .

## 3. Results and Discussion

This section describes the outcomes derived from telecom network analysis in identifying prominent telecom players.

### 3.1. Data generation and network analysis

Telecom datasets collected from social network platforms ( $S_{IT}$ ,  $S_{IF}$ ) and TRAI web portal ( $T_1$ ) for wireless mode are stored as .csv files. Once data is gathered they are visualized as a network in form of nodes and links. The description of datasets is shown in Table 1.

Table 1. Description of telecom datasets

Dataset source	Nodes	Links/attributes
Twitter ( $S_{IT}$ )	4	40,449
FaceBook ( $S_{IF}$ )	4	64,567
TRAI ( $T_1$ )	4	8

The methodology adopted for telecom network analysis is shown in Fig. 1.

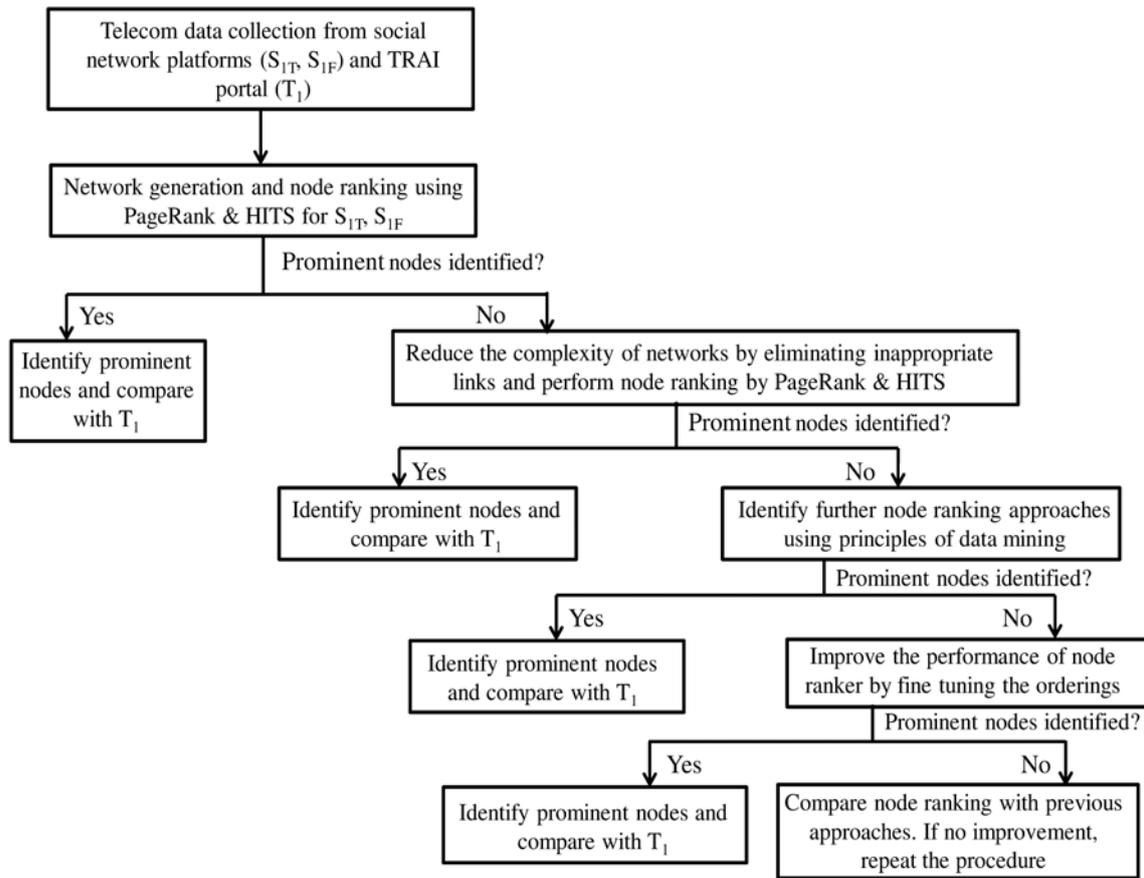


Fig. 1. Methodology adopted for telecom network analysis.

From these datasets, network structure is generated and visualized. The orientations of Twitter data is visualized from Gephi 0.9.2 at different sizes as Fig. 2. Similar orientations are also observed for Facebook data.

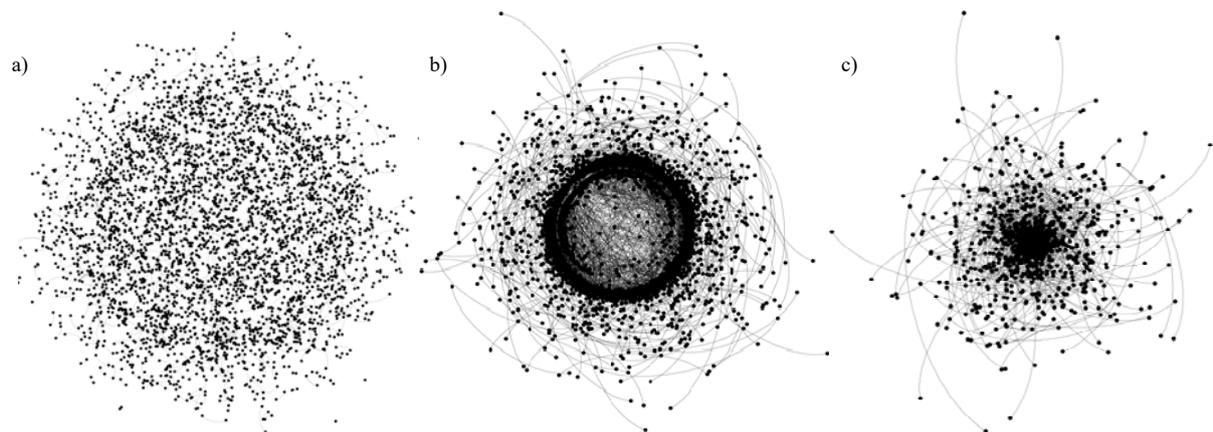


Fig. 2. Twitter network orientations. a) Initial data uploaded from twitter; b) Data visualized after calculating degree of certain nodes; c) Data visualized when clusters are being formed

Followed by data visualization, different centrality metrics are computed to estimate connectivity among nodes in networks. The calculations are tabulated in Table 2.

Table 2. Centrality metrics for social network data

Dataset	Centrality metrics	Value	Dataset	Centrality metrics	Value
S <sub>1T</sub>	Degree centrality	22.34	S <sub>1F</sub>	Degree centrality	26.72
S <sub>1T</sub>	Clustering coefficient	0.652	S <sub>1F</sub>	Clustering coefficient	0.693
S <sub>1T</sub>	Eigenvector centrality	0.569	S <sub>1F</sub>	Eigenvector centrality	0.604
S <sub>1T</sub>	Cosine metric	0.228	S <sub>1F</sub>	Cosine metric	0.382
S <sub>1T</sub>	Jaccard metric	0.347	S <sub>1F</sub>	Jaccard metric	0.371

**Initial node ranking and link reduction**

Once network structures are generated from social network datasets, node ranking is performed using PageRank and HITS to identify prominent nodes in the networks. The algorithms are executed in R programming language. Results derived from these algorithms are tabulated in Table 3. Here, the nodes are labeled based on their demarcations denoting different telecom operators.

Table 3. Results from PageRank and HITS algorithms on social network data prior to feature selection

Dataset	Algorithm	PageRank score		Authority score from HITS		Hub score from HITS	
S <sub>1T</sub>	PageRank	$n_1$	0.022	-	-	-	-
		$n_2$	0.024				
		$n_3$	0.021				
		$n_4$	0.020				
S <sub>1T</sub>	HITS	-		$n_1$	0.019	$n_1$	0.033
		-		$n_2$	0.011	$n_2$	0.032
		-		$n_3$	0.016	$n_3$	0.029
		-		$n_4$	0.010	$n_4$	0.018
S <sub>1F</sub>	PageRank	$n_1$	0.035	-	-	-	-
		$n_2$	0.047				
		$n_3$	0.034				
		$n_4$	0.031				
S <sub>1F</sub>	HITS	-		$n_1$	0.048	$n_1$	0.038
		-		$n_2$	0.035	$n_2$	0.040
		-		$n_3$	0.039	$n_3$	0.039
		-		$n_4$	0.041	$n_4$	0.036

As observed from the table, both algorithms fail to capture inherent topological differences among the nodes as it assigns analogous ranks to the nodes. Henceforth, link elimination techniques are to be implemented for reducing complexity of networks. However, connectivity of the networks is to be maintained prior and post link preprocessing operations. In this perspective, multiple links and loops are eliminated from the networks. Furthermore, boruta algorithm is chosen to perform link reduction owing to its capabilities in choosing relevant attributes from data. This algorithm chooses best features from data based on principles of random forest resulting in high scoring link attributes as output. Implementation of the algorithm in iterative mode on social network datasets results in simplified network with essential links. Results from this procedure are reflected in Table 4.

Table 4. Prominent connections derived after link reduction

Dataset	Nodes	Link features after removal of multiple edges and loop	Significant feature links identified by boruta	Mean importance score of top link feature	Iterations performed by boruta to reach convergence
S <sub>1T</sub>	4	61, 318	402	145.32	1996
S <sub>1F</sub>	4	38,954	361	192.74	2449
T <sub>1</sub>	4	Not applicable	8	49.63	63

### 3.2. Node ranking using ensemble approach

Networks derived from previous step are used as inputs for node ranking procedures henceforth. These datasets are subjected to PageRank and HITS algorithms similar to previous iterations for detecting ordering of nodes. Differences in rankings are eminent compared to ranking on initial networks by the same algorithms. However, these algorithms tend to ignore relevant topological differences amongst the nodes resulting in analogous rankings. Results derived from these rankings are reflected in Table 5.

Table 5. Node ranking after removal of irrelevant link features

Dataset	Algorithm	PageRank score		Authority score from HITS		Hub score from HITS	
		$n_1$	$n_2$	$n_1$	$n_2$	$n_1$	$n_2$
$S_{IT}$	PageRank	$n_1$	0.624	-	-	-	-
		$n_2$	0.627				
		$n_3$	0.633				
		$n_4$	0.619				
$S_{IT}$	HITS	-		$n_1$	0.590	$n_1$	0.614
		-		$n_2$	0.601	$n_2$	0.623
		-		$n_3$	0.596	$n_3$	0.621
		-		$n_4$	0.593	$n_4$	0.617
$S_{IF}$	PageRank	$n_1$	0.600	-	-	-	-
		$n_2$	0.601				
		$n_3$	0.604				
		$n_4$	0.610				
$S_{IF}$	HITS	-		$n_1$	0.640	$n_1$	0.621
		-		$n_2$	0.642	$n_2$	0.625
		-		$n_3$	0.639	$n_3$	0.618
		-		$n_4$	0.644	$n_4$	0.639

Both the rankers tabulate scores with minimal differences amongst all the nodes indicating probability of bias in orderings. Due to these marginal differences it is challenging to pin down a node as prominent. Henceforth, other ranking approaches needs to be identified for these networks. In this direction, SVM learner is adopted owing to its supremacy in node ranking applications [Lee (2014)]. Node ranking is performed using SVM learner on both  $S_{IT}$  and  $S_{IF}$  networks. The weight function  $w$  is modelled until converge is reached in the rankings. The scores derived from SVM are displayed in Table 6.

Table 6. Rankings derived from SVM

Dataset employed	No. of nodes in the network	SVM node ranking	
$S_{IT}$	4	$n_1$	0.734
		$n_2$	0.781
		$n_3$	0.729
		$n_4$	0.684
$S_{IF}$	4	$n_1$	0.841
		$n_2$	0.873
		$n_3$	0.766
		$n_4$	0.837

As observed from Table 6, SVM ranks the nodes diversely in both the datasets compared to previous algorithms. Despite better ranking compared to previous approaches, SVM also results in certain nodes having marginal differences. In case of  $S_{IT}$ , two nodes ( $n_1, n_3$ ) receive analogous ranks while nodes ( $n_1, n_4$ ) receive equivalent ordering in case of  $S_{IF}$ . Henceforth, rankings from SVM too cannot be considered for identifying prominent nodes. However, these rankings can be upgraded to distinguish equivalently ordered nodes.

In this direction, it is preferred to develop a ranker which can improve orderings of the pre-ranked SVM. RNN suits this requirement as it a variant of neural networks that feeds the output of previous layers as input to its current iteration. In this scenario, RNN can be tested by feeding rankings from SVM learner as input. This ensemble architecture (SVMRNNRank) must ensure that nodes are ranked based on their significances in the networks. Implementation of this approach is shown as Algorithm 1.

Algorithm 1: Node ranking by SVMRNNRank

Input: Node rankings from SVM for  $S_{IT}$  &  $S_{IF}$

Output: Node ranking from SVMRNNRank

1. Configure a RNN by feeding node rankings from SVM for  $S_{IT}$
2. For each node  $N$  in  $S_{IT}$ , compute the salience score  $S(N)$
3. Generate hierarchical representation of the nodes based on  $S(N)$
4. Recompute  $S(N)$  by updating the weight and error functions in backpropagation mode
5. Iterate step (4) until convergence is reached
6. Terminate the computation and analyze the node rankings derived
7. Reconfigure the architecture by repeating steps 1-6 for  $S_{IF}$  network

Nodes ranked from this approach are displayed in Tables 7 and 8 respectively for  $S_{IT}$  and  $S_{IF}$  networks.

Table 7. Node rankings on  $S_{IT}$  by ensemble SVMRNNRank

Dataset	Node ranking		Error estimate	No. of iterations
$S_{IT}$	$n_1$	0.803	0.231	100
	$n_2$	0.801		
	$n_3$	0.793		
	$n_4$	0.384		
$S_{IT}$	$n_1$	0.805	0.228	200
	$n_2$	0.794		
	$n_3$	0.785		
	$n_4$	0.393		
$S_{IT}$	$n_1$	0.814	0.211	300
	$n_2$	0.808		
	$n_3$	0.778		
	$n_4$	0.391		
$S_{IT}$	$n_1$	0.811	0.202	400
	$n_2$	0.794		
	$n_3$	0.773		
	$n_4$	0.390		
$S_{IT}$	$n_1$	0.817	0.119	500
	$n_2$	0.795		
	$n_3$	0.772		
	$n_4$	0.390		
$S_{IT}$	$n_1$	0.816	0.119	600
	$n_2$	0.795		
	$n_3$	0.771		
	$n_4$	0.391		
$S_{IT}$	$n_1$	0.815	0.119	700
	$n_2$	0.794		
	$n_3$	0.771		
	$n_4$	0.390		

Table 8. Node rankings on  $S_{IF}$  by ensemble SVMRNNRank

Dataset	Node ranking		Error estimate	No. of iterations
$S_{IF}$	$n_1$	0.799	0.329	100
	$n_2$	0.763		
	$n_3$	0.692		
	$n_4$	0.444		
$S_{IF}$	$n_1$	0.801	0.334	200
	$n_2$	0.769		
	$n_3$	0.692		
	$n_4$	0.446		
$S_{IF}$	$n_1$	0.804	0.331	300
	$n_2$	0.768		
	$n_3$	0.691		
	$n_4$	0.445		
$S_{IF}$	$n_1$	0.806	0.329	400
	$n_2$	0.766		
	$n_3$	0.691		
	$n_4$	0.445		
$S_{IF}$	$n_1$	0.805	0.328	500
	$n_2$	0.764		
	$n_3$	0.690		
	$n_4$	0.443		
$S_{IF}$	$n_1$	0.809	0.320	600
	$n_2$	0.763		
	$n_3$	0.689		
	$n_4$	0.441		
$S_{IF}$	$n_1$	0.808	0.321	700
	$n_2$	0.765		
	$n_3$	0.688		
	$n_4$	0.443		
$S_{IF}$	$n_1$	0.802	0.317	800
	$n_2$	0.769		
	$n_3$	0.684		
	$n_4$	0.449		
$S_{IF}$	$n_1$	0.803	0.316	900
	$n_2$	0.769		
	$n_3$	0.683		
	$n_4$	0.443		
$S_{IF}$	$n_1$	0.804	0.316	1000
	$n_2$	0.766		
	$n_3$	0.682		
	$n_4$	0.444		

As observed from the tables, the ensemble approach ranks the nodes appropriately by highlighting distinctions among them. In case of  $S_{IT}$ , the algorithm ranks node (i.e.  $n_j$ ) as significant based on its scores. Equivalently, the approach ranks same node (i.e.  $n_j$ ) as prominent from  $S_{IF}$ . Marginal differences observed among multiple nodes from SVM ranker have been enhanced in these rankings. Validation of this approach is performed using statistical metrics.

### 3.3. Performance analysis among node rankers

It is essential to validate ranking efficacy of above mentioned approaches to ensure that nodes are not ordered randomly. In this context, precision and *MAP* values are computed for all four ranking algorithms i.e. PageRank, HITS, SVM, SVMRNNRank. The estimates are presented for node  $n_1$  in Table 9.

Table 9. Performance analysis of node rankers with reference to node  $n_1$

Ranking algorithm	Precision for $n_1$ ( $S_{IT}$ )	<i>MAP</i> for $n_1$ ( $S_{IT}$ )	Ranking order for $S_{IT}$ network	Precision for $n_1$ ( $S_{IF}$ )	<i>MAP</i> for $n_1$ ( $S_{IF}$ )	Ranking order for $S_{IF}$ network
PageRank	0.5	0.433	$n_3, n_2, n_1, n_4$	0.25	0.292	$n_4, n_3, n_2, n_1$
HITS	0.25	0.228	$n_2, n_3, n_4, n_1$	0.5	0.487	$n_4, n_2, n_1, n_3$
SVM	0.75	0.693	$n_2, n_1, n_3, n_4$	0.72	0.769	$n_2, n_1, n_4, n_3$
SVMRNNRank	0.94	0.895	$n_1, n_2, n_3, n_4$	0.91	0.883	$n_1, n_2, n_3, n_4$

As observed from table, it is evident that ensemble approach surpasses other techniques with better precision and *MAP* values for both network datasets. These estimates also indicate that SVMRNNRank ranks networks analogously maintaining local and global connectivity. Furthermore, ranking of nodes using this approach helps in identifying prominent telecom players from networks. Due to equivalent ordering from both networks, prominent telecom players are identified as Bharti Airtel ( $n_1$ ) and Reliance Jio ( $n_2$ ).

### 3.4. Correlating $S_1$ and $T_1$ metrics

Players identified from  $S_1$  needs to validated with authentic performance parameters in  $T_1$ . Data extracted between timeframe November 2019 to March 2020 is analyzed to detect whether audience sentiments are in par with telecom standards. Eight standard parameters are considered for comparison namely average throughput for packet data (Kbps), call drop rate, minimum data download speed (Kbps), latency, service activation, successful data transmission for download, successful data transmission for upload and PDP context activation success rate. Trends from social network data ( $S_{IT}$ ,  $S_{IF}$ ) equivalent to the eight parameters are examined to detect customer sentiments. As a sample, parameters derived from state Karnataka are chosen for  $S_1$  and  $T_1$ . They are analyzed to validate correlation among customer's opinions and standard metrics. The plot so derived from both datasets for different telecom parameters is shown in Fig. 3.

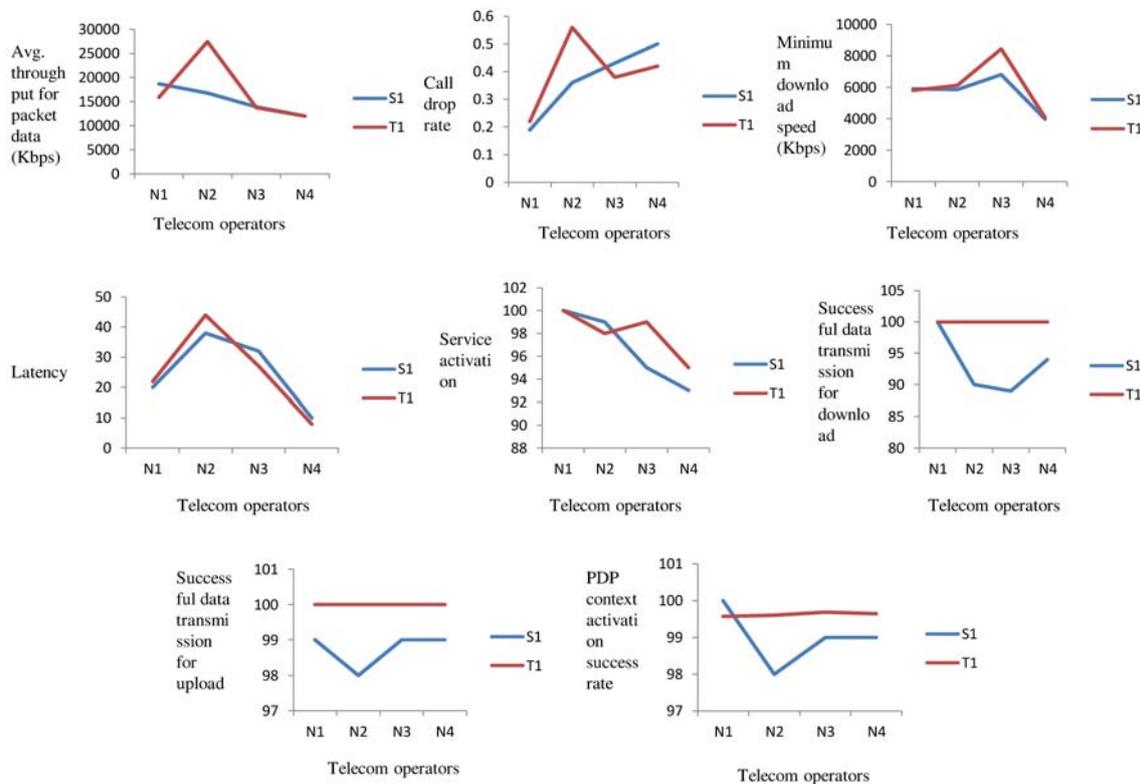


Fig. 3. Comparison of  $T_1$  performance metrics with  $S_1$  emotions

As observed from the plot, most parameters are distributed uniformly among operators  $n_1$  and  $n_4$  (i.e. Bharti Airtel and BSNL) with Airtel having best and BSNL having worst performances. However, there are variations among  $n_2$  and  $n_3$  (i.e. Reliance Jio and VodafoneIdea) in certain parameters (for instance, successful data transmission for upload, PDP context activation success rate) for identifying the next best service provider after Airtel. These findings are particular to the state of data collection (i.e. Karnataka) which may vary in other states owing to different estimates of the parameters.

Henceforth, this sample study reveals that there is positive correlation between customer emotions and standard parameters in ascertaining a superlative wireless telecom service provider in India.

#### 4. Conclusion

Current study is an attempt to identify prominent service providers in telecommunication sector. In this direction, a network based approach is implemented to rank the telecom operators (i.e. nodes) using node ranking algorithms. A novel methodology is designed based on SVM and RNN that ranks the nodes by analyzing the global and local interconnections amongst nodes. This technique is implemented on real time customer sentiments extracted from social networking platforms, Twitter and FaceBook. Results deduced indicate better performance by the ensemble approach in ranking nodes. Furthermore, these rankings are used to detect key players amongst networks. It is revealed that Bharti Airtel has constructive influence while BSNL has slightest impression on social network users. Comparison of these outcomes with TRAI performance metrics indicates strong correlation with customer sentiments towards telecom operators. These results could be further improvised on larger timeframe and bigger samples to design effective strategies for customer retention and engagement. These approaches will in turn reduce churn rates of service providers as they may decode emotions of customers towards their service operators.

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